Optimizing Tensor Computations: From Applications to Compilation and Runtime Techniques

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Who We Are







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> SimSQL, **MCDB** TRA

Agenda

- A Case for Tensor Computations [15min]
- Selected Applications
 - Query Processing and Data Analytics
 - Data Science Lifecycle Tasks
 - Simulation and Sampling
- Selected Runtime Backends

[35min]

[35min]

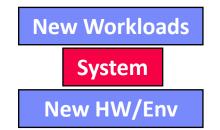
- Tensor Query Processor (TQP)
- Apache SystemML/SystemDS
- Tensor Relational Algebra

A Case for Tensor Computations

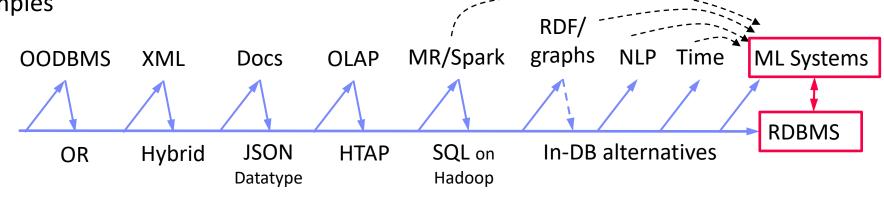
Motivation: A Historic Perspective

• Two Key Drivers of DB Research

- New analysis workloads (NLP, key/value, RDF/graphs, documents, time series, ML) and applications
- New HW/infrastructure (multi-/many-core, cloud/serverless, scale-up/out, NUMA/HBM, RDMA, SSD/NVM, FPGA/GPU/ASIC)



- Past: Waves of General-purpose and Specialized Systems
 - Goal #1: Avoid boundary crossing
 General-purpose
 - Goal #2: New workload + Performance -> Specialized systems
 - Some Examples



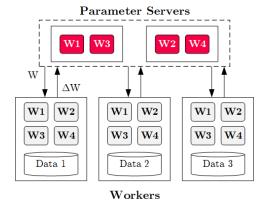
Motivation: Tensor Computations

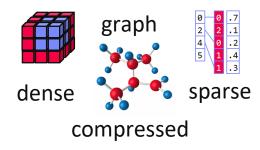
• Present: Narrow Focus (on Mini-batch SGD)

- Increasingly narrow training/inference focus on deep neural networks (DNN) mini-batch stochastic gradient descent (SGD)
- Parameter servers and similar distribution strategies
- Communication, security, acceleration primitives for narrow focus

• Future: Broader Focus (on General Tensor Computations)

- General linear algebra programs and tensor computations
- Different architectures (parameter servers, data- & task-task parallel, hybrid, recursive)
- Wide variety of applications and workload characteristics





OLAP Queries / Data Frames / ML Systems

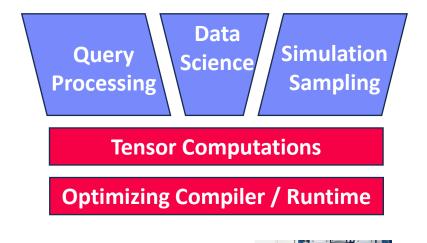
	DBMS	Data Frames	ML Systems
Language Abstraction	SQL	Relational Algebra ++	Linear Algebra ++
Workload	Repeated Queries	Explorative Operations	Iterative Algorithms
Infrastructure	Server (but RAWdb, DuckDB)	Stateless library (embedded)	Stateless library (embedded, but Serving)
Optimization	Join ordering, rewrites Phy. op selection Query compilation		mmchain opt, rewrites Phy. op selection Operation fusion/codegen
Runtime	Scans, large-small joins, aggregations; vectorization	Coarse-grained frame operations	Coarse-grained tensor operations vectorization / mini-batches
	Variety of value types		Increasing number of specialized value types
Storage	Page layouts w/ SMAs and compression	Arrays, open formats (e.g., Arrow, Parquet)	Dense / sparse / compressed blocks

Increasing Convergence of Optimization and Runtime Techniques

Long-term Benefits

• #1 Simplicity

- Coarse-grained frame/matrix/tensor data structures and operations
- Reduced system infrastructure complexity (boundary crossing)







• #2 Reuse of Compiler/Runtime Techniques

- Focused work and reuse of commonly used compiler/runtime techniques
- Generality over hand-crafted specialized systems and algorithms
- #3 Performance and Scalability
 - Leverage HW Accelerators and distributed runtime backends
 Increasing specialization and rapid evolution
 - Homogeneous arrays and simple parallelization strategies

Build Libraries for Tensor Ops on HW X once and reuse

Selected Applications

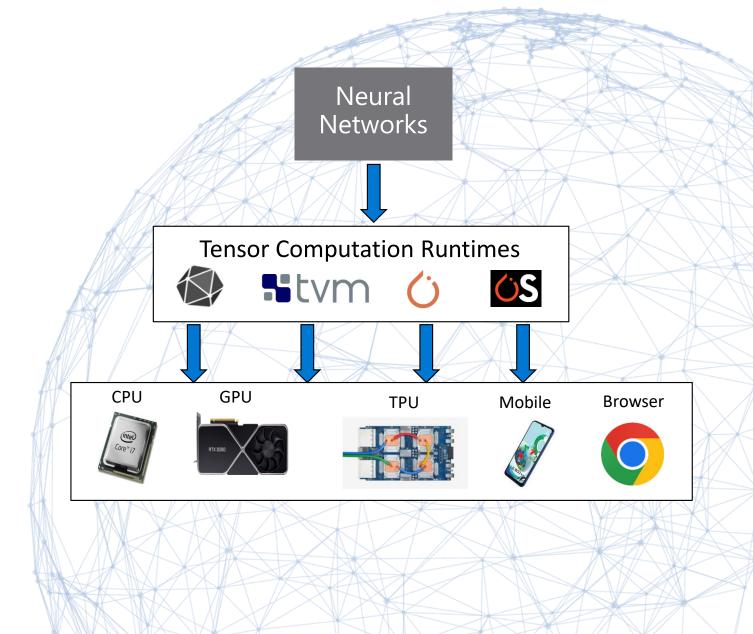
Query Processing and Data Analytics

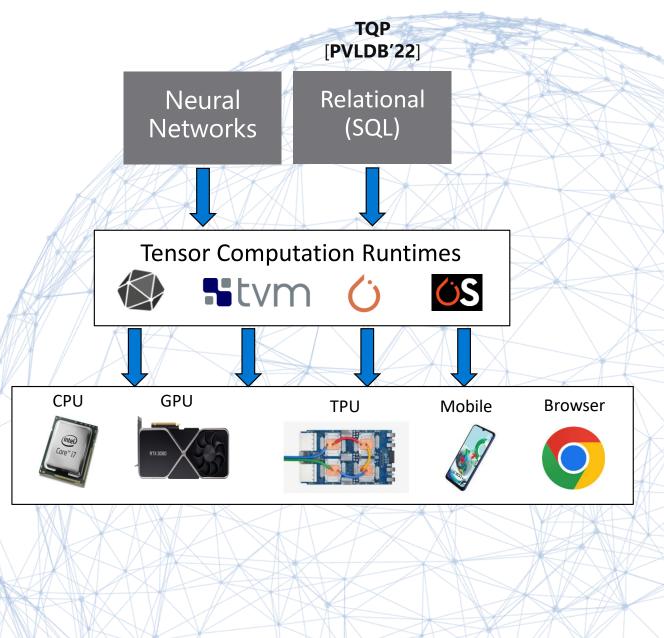
Data Science Lifecycle Tasks

Simulation and Sampling

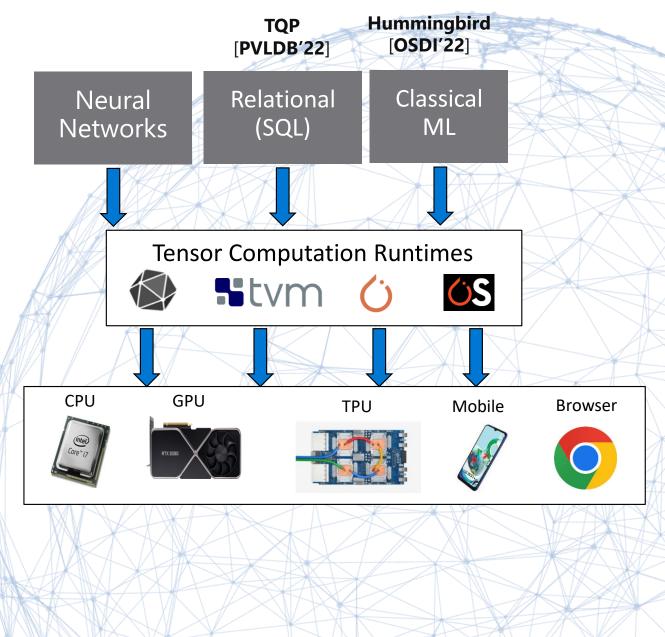
[35 min]









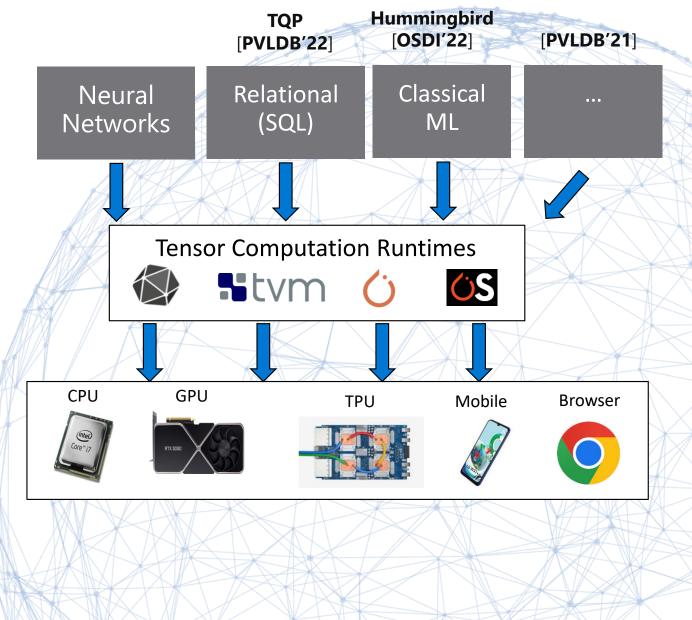




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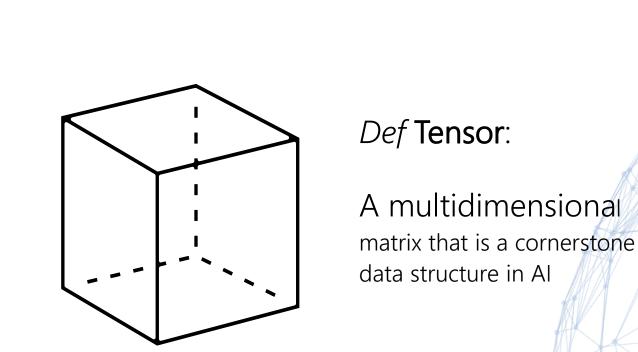
Questions:

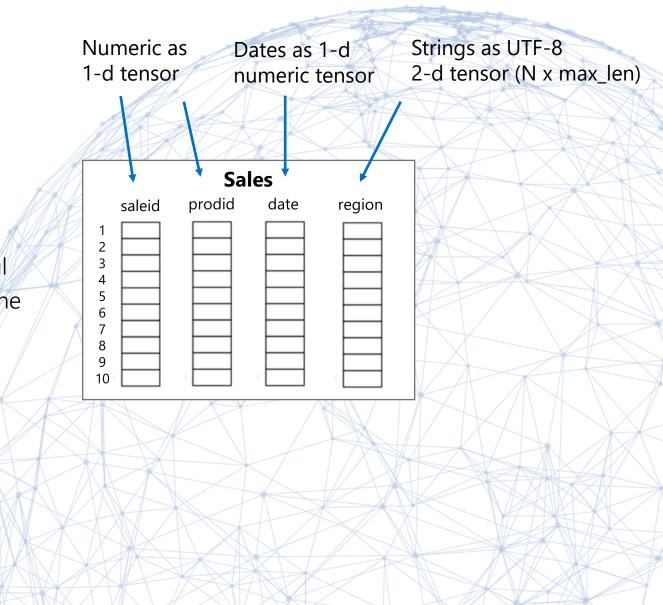
- 1. How do we represent tabular data as tensors?
- 2. How can we map SQL operations into tensor programs?
- 3. How can we map traditional ML model into tensor computations?



Tensor data representation

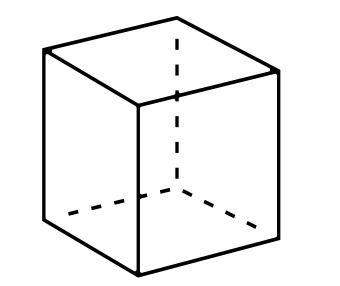






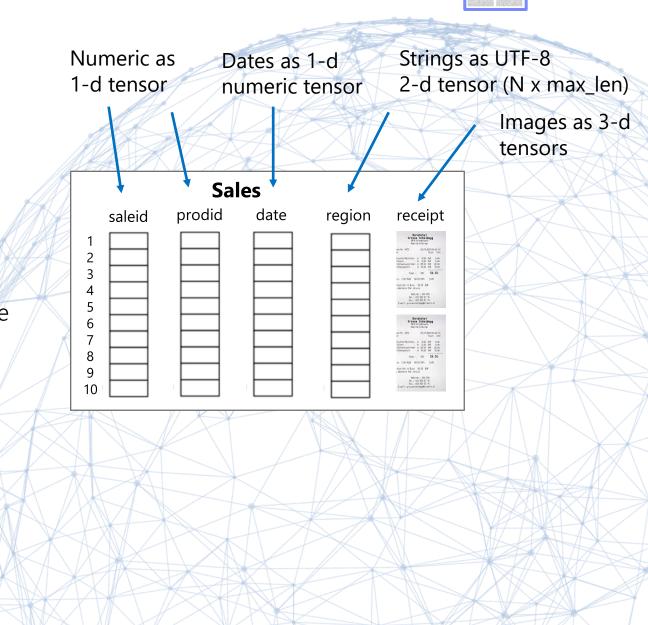
Tensor data representation





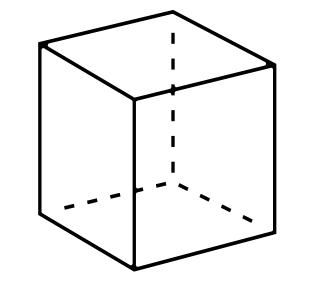
Def Tensor:

A multidimensional matrix that is a cornerstone data structure in AI



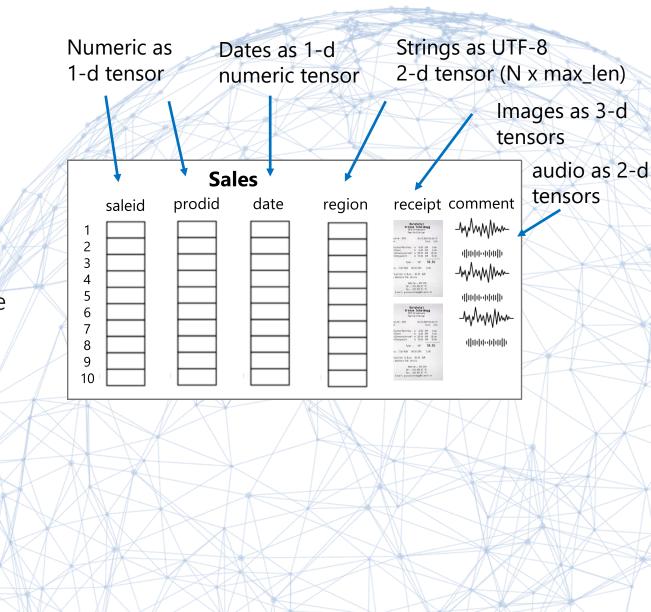
Tensor data representation

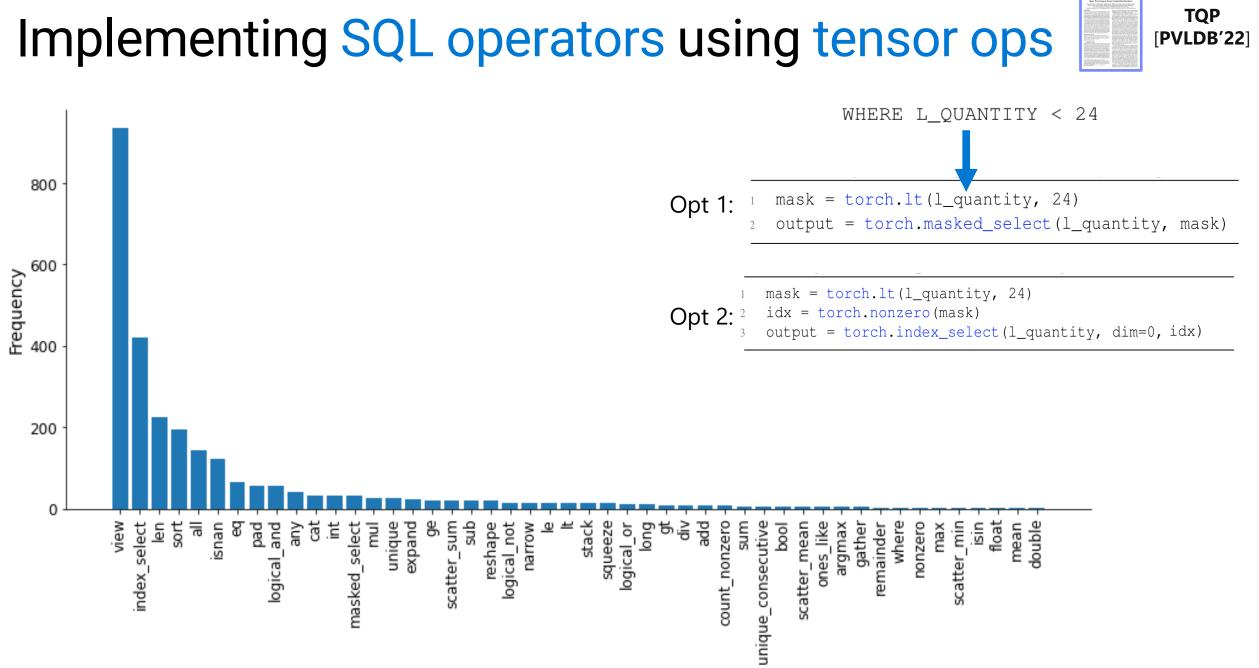




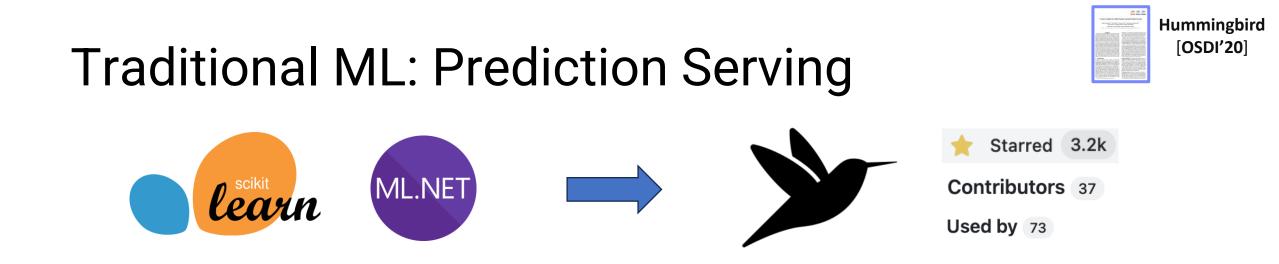
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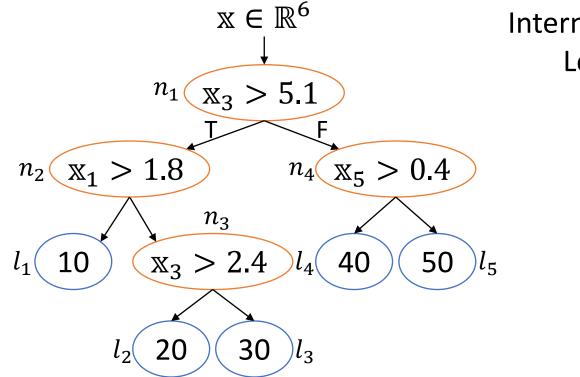


Tensor Operations (about 60 in total)



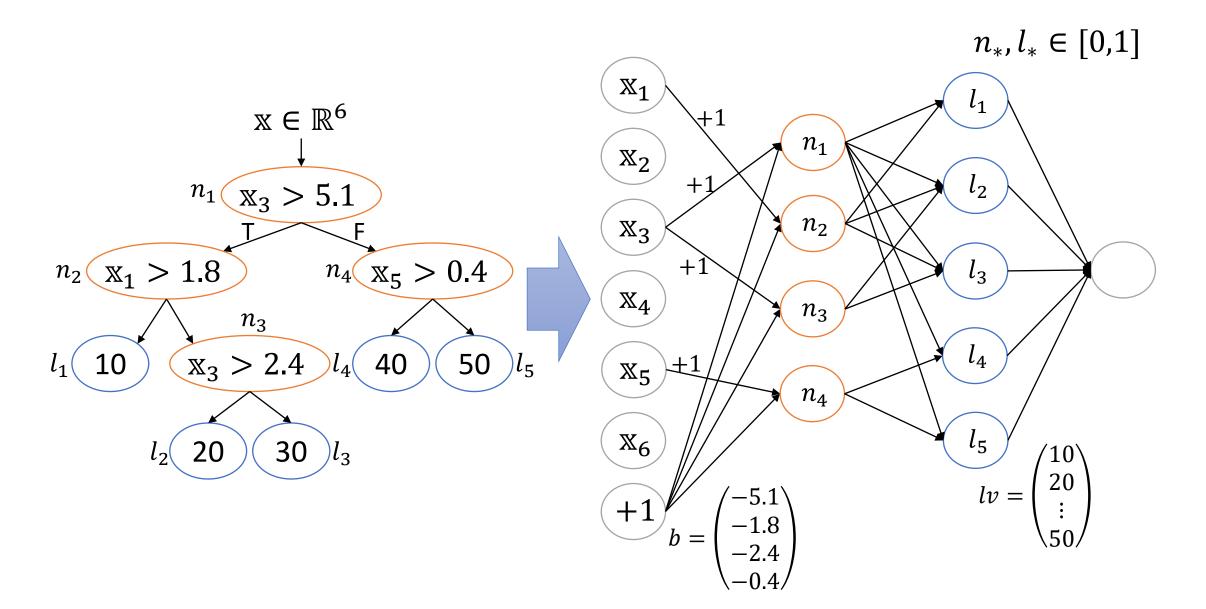
- Traditional ML models are composed by: **featurizers** and **ML models**
- <u>Each featurizer</u> is defined by an **algorithm**
 - e.g., compute the one-hot encoded version of the input feature
- <u>Each trained model</u> is defined by a **prediction** function
 - Prediction functions can be either algebraic (e.g., linear regression) or algorithmic (e.g., decision tree models)
 - Algebraic models are easy to translate: just implement the same formula in tensor algebra!





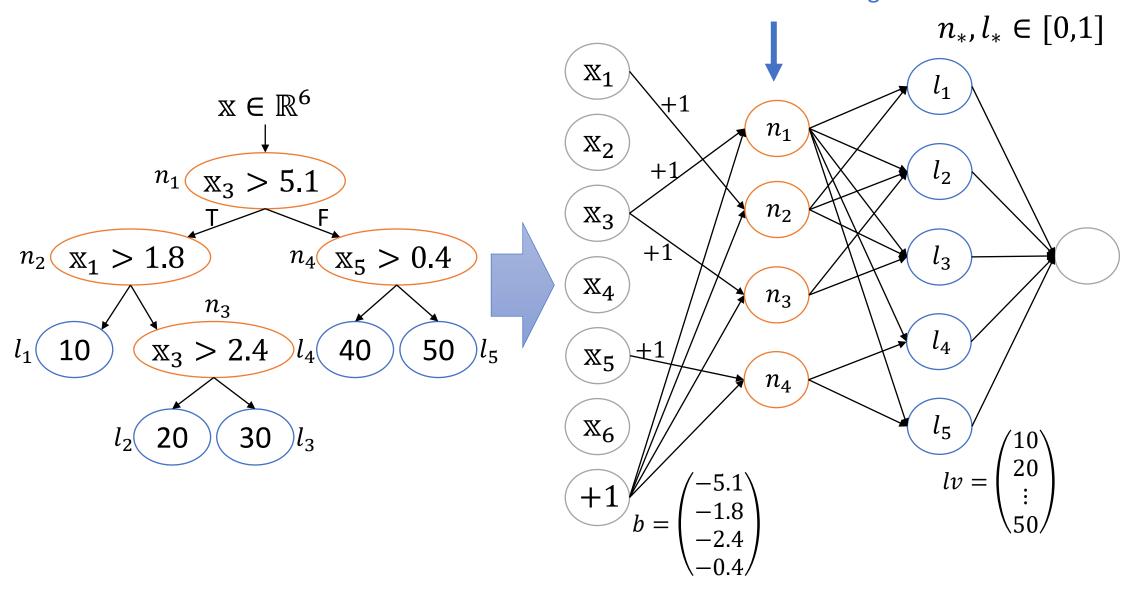
Internal node: n_* Leaf node: l_*





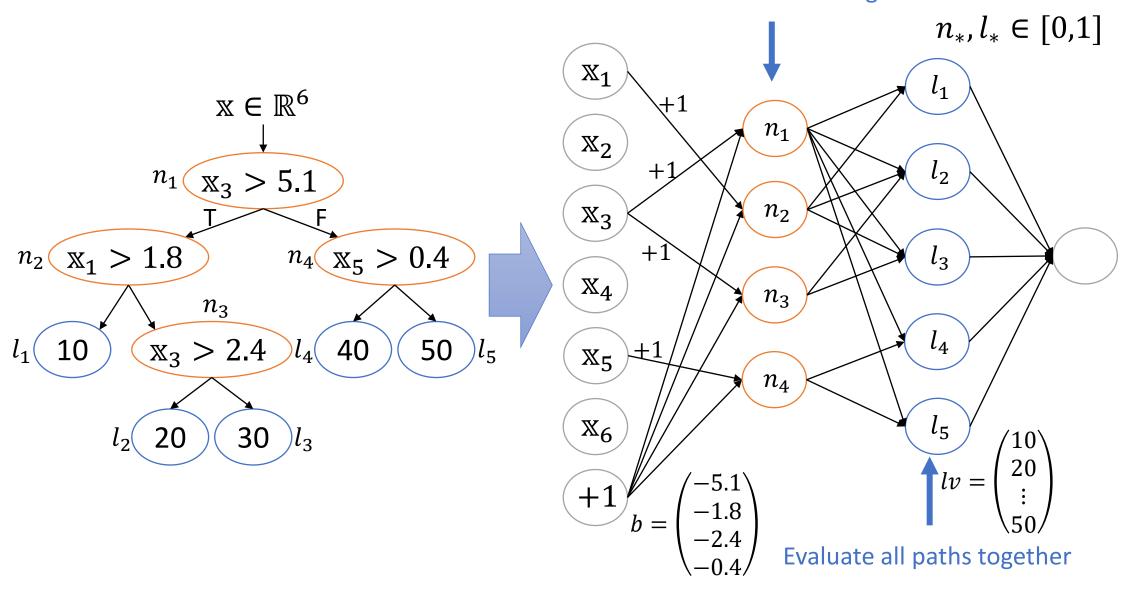


Evaluate all conditions together





Evaluate all conditions together



DS Lifecycle: Data Cleaning & Deduplication

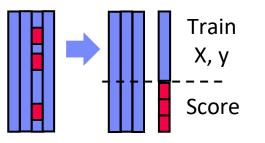
Key Observation

- State-of-the-art data cleaning based on ML (ML for DI, DI for ML)
- **Examples:** Data extraction, schema alignment, entity resolution, data validation, data cleaning, outlier detection, missing value imputation, semantic type detection, data augmentation, feature selection, feature engineering, feature transformations
- Outliers
 - Winsorizing
 - Outlier by standard dev / quantiles
- Missing Value Imputation
 - Imputation by mean / mode [for MCAR]
 - Imputation by mice() [for MAR]



[Jose Cambronero, John K. Feser, Micah Smith, Samuel Madden: Query Optimization for Dynamic Imputation. **PVLDB 2017**]

```
# compute quantiles for lower and upper
ql = quantile(X, 0.05);
qu = quantile(X, 0.95);
# replace values outside [ql,qu] w/ ql and qu
Y = min(qu, max(ql, X));
```



Categorical attr. \rightarrow classification Numeric attr. \rightarrow regression

[Xin Luna Dong, Theodoros Rekatsinas: Data Integration and Machine Learning:

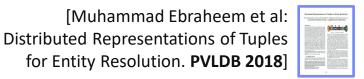
A Natural Synergy. SIGMOD 2018]



DS Lifecycle: Data Cleaning & Deduplication, cont.

Entity Resolution Blocking

- Compute word/attribute embeddings + tuple embeddings
- Locality-Sensitive Hashing (LSH) for blocking
- K hash functions $h(t) \rightarrow k$ -dim hash-code
- L hash tables, h1=[-1, 1,1], h2=[1,1, 1], V %*% H each k hash functions $h_{3}=[-1, -1, 1], h_{4}=[-1, 1, -1],$ v[t1]=[0.45,0.8,0.85] [1.2,2.1,-0.4,-0.5] [1,1,-1,-1] [12] Hash v[t2]=[0.4,0.85,0.75] [1.2,2.0,-0.5,-0.3] [1,1,-1,-1] [12] bucket

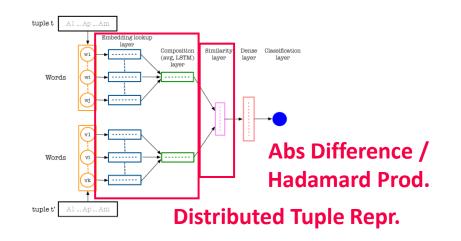


[Saravanan Thirumuruganathan et al. Deep Learning for Blocking in Entity Matching [...]. PVLDB 2021]

[12] bucket

Deep Learning for ER

- Automatic representation learning from text (avoid feature engineering)
- Leverage pre-trained word embeddings for semantics (no syntactic limitations)
- **Examples:** DeepER, Magellan

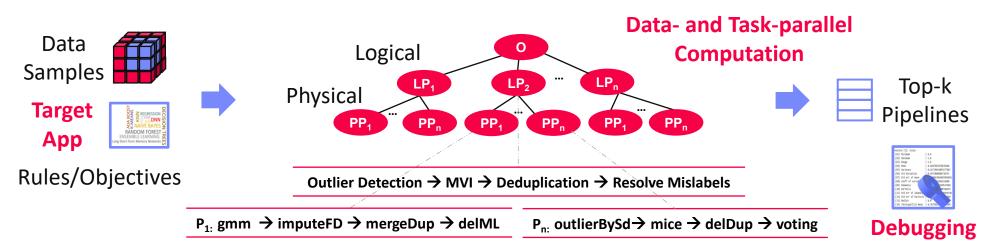


DS Lifecycle: Data Cleaning Pipelines



• Automatic Generation of Cleaning Pipelines

- Library of robust, parameterized data cleaning primitives
- Enumeration of DAGs of primitives & hyper-parameter optimization (GA, HB)



Other Systems:

BoostClean, HoloClean, Raha-Baran, Learn2Clean, **DiffPrep**

TU Graz	Austria
TU Graz	Austria
TU Graz	Germany
IIT	India
IIT	IIT
IIT	Pakistan
IIT	India
SIBA	Pakistan
SIBA	null
SIBA	null
Dirty	Data

University Country

University	Country
TU Graz	Austria
TU Graz	Austria
TU Graz	Austria
IIT	India
SIBA	Pakistan
SIBA	Pakistan
SIBA	Pakistan

After imputeFD(0.5)

Α	B	C	D	
0.77	0.80	1	1	
0.96	0.12	1	1	
0.66	0.09	null	1	
0.23	0.04	17	1	
0.91	0.02	17	null	
0.21	0.38	17	1	
0.31	null	17	1	
0.75	0.21	20	1	
null	null	20	1	
0.19	0.61	20	1	
0.64	0.31	20	1	

Α	В	с	D	
0.77	0.80	1	1	
0.96	0.12	1	1	
0.66	0.09	17	1	
0.23	0.04	17	1	
0.91	0.02	17	1	
0.21	0.38	17	1	
0.31	0.29	17	1	
0.75	0.21	20	1	
0.41	0.24	20	1	
0.19	0.61	20	1	
0.64	0.31	20	1	

Dirty Data



DS Lifecycle: Data Augmentation

• Data Augmentation Overview

- Complex ML models / deep NNs need lots of labeled data to avoid overfitting → expensive
- Augment training data by synthetic labeled data
- **#1:** Movement/selection (translation, rotation, reflection, cropping)
- **#2:** Distortions (stretching, shearing, lens distortions, color, mixup of images)
- → Clean mapping to linear algebra operations
- Effects of Data Augmentation

[Alex Krizhevsky, Ilya Sutskever, Geoffrey E. Hinton: ImageNet Classification with Deep Convolutional Neural Networks. **NIPS 2012**]





- **#1** Regularization for reduced generalization error, not always training error
- **#2** Invariance increase by averaging features of augmented data points
- → Data Augmentation as a Kernel
 - Kernel metric for augmentation selection
 - Affine transforms on approx. kernel features

[Tri Dao, Albert Gu, Alexander Ratner, Virginia Smith, Chris De Sa, Christopher Ré: A Kernel Theory of Modern Data Augmentation. **ICML 2019**]



Step 3

converged

Step 2

DS Lifecycle: Graph Processing

Step 0

- Connected Components
 - Compute connected components (subgraphs)
 - Vertex-centric processing
 - Propagate max(current, msgs)
 if != current to neighbors, terminate if no msgs
- Connected Components in Linear Algebra
- Other Examples
 - Page Rank, Shortest Paths

```
# initialize state with vertex ids
c = seq(1,nrow(G));
diff = Inf; iter = 1;
# iterative computation of connected components
while( diff > 0 & (maxi==0 | iter<=maxi) ) {
    u = max(rowMaxs(G * t(c)), c);
    diff = sum(u != c)
    c = u; # update assignment
    iter = iter + 1;
}</pre>
```

Step 1

3

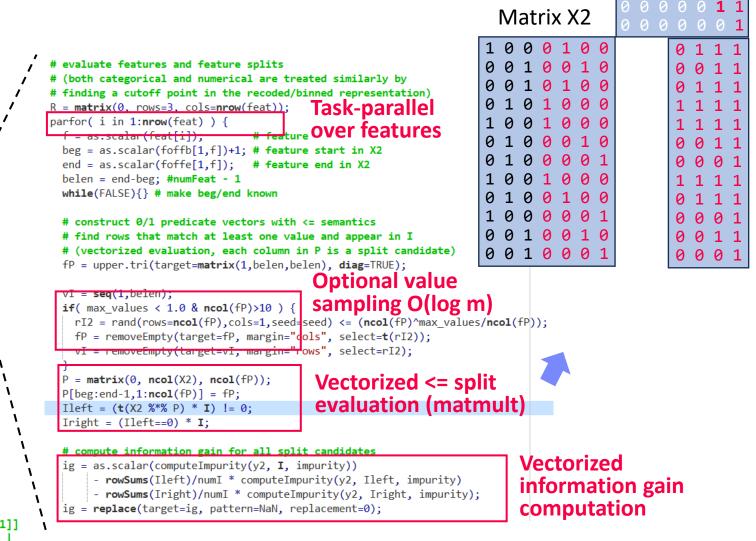
DS Lifecycle: Training Decision Trees

- Input: X (recoded/binned)
- Main Algorithm

putInQueueCond(IRight); }

Output: (L1) |d<5|
 linearized (L2) P1:2 |a<7|
 tree (L3) P2:2 P3:1

[[4, 5, 0, 2, 1, 7, 0, 0, 0, 0, 0, 2, 0, 1]] |(L1)| | (L2) | | (L3) |



0000

Feature

00000

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1 1 1

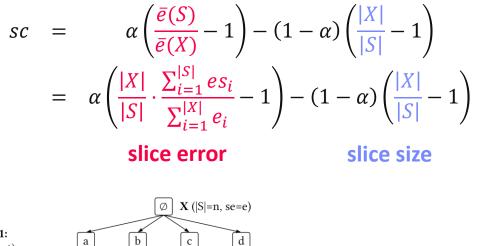
[SliceLine @ SIGMOD'21c]

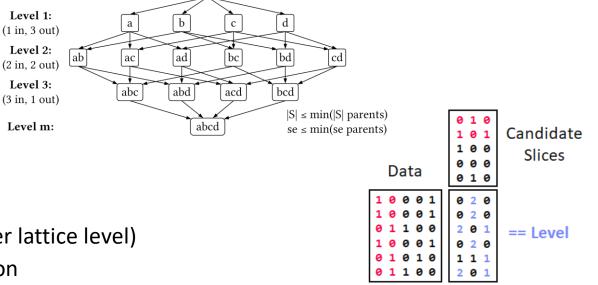
DS Lifecycle: Model Debugging



- Intuitive slice scoring function
- Exact top-k slice finding
- $|S| \ge \sigma \land sc(S) > 0$
- $\alpha \in (0,1]$
- Properties & Pruning
 - Monotonicity of slice sizes, errors
 - Upper bound sizes/errors/scores
 → pruning & termination
- Linear-Algebra-based Slice Finding
 - Recoded matrix **X**, error vector e
 - Vectorized implementation in linear algebra (join & eval via sparse-sparse matrix multiply per lattice level)
 - Local and distributed task/data-parallel execution







Fairness and Explainability

Fairness Problem Formulation

- A fairness specification given by a triplet (g, f, ε) induces (|g(D)|choose 2) fairness constraints on pairs of groups
- A fairness specification is satisfied by a classifier h on D iff all induced fairness constraints are satisfied, i.e., $\forall gi,gj \in g(D), |f(h,gi)-f(h,gj)| \leq \varepsilon$

max accuracy

s.t. fairness

 Unconstrained optimization problem

Explainability via LIME

- **Sample perturbations** of prediction input (e.g., hide parts of image, attribute values)
- Locally weighted regression



[Marco Túlio Ribeiro, Sameer Singh, and Carlos Guestrin: Why Should I Trust You?: Explaining the Predictions of Any Classifier, KDD 2016]



(a) Husky classified as wolf

[H. Zhang et al: OmniFair: A Declarative System for Model-Agnostic Group Fairness in Machine Learning, SIGMOD 2021

max accuracy

+ fairness



Loss Function Regularizer $\xi(x) = \underset{g \in G}{\operatorname{argmin}} \quad \overset{\bullet}{\mathcal{L}}(f, g, \pi_x) + \Omega(g)$ Local Kernel Linear Models

Sampling and Simulations

Classical data analysis assumes database data are correct

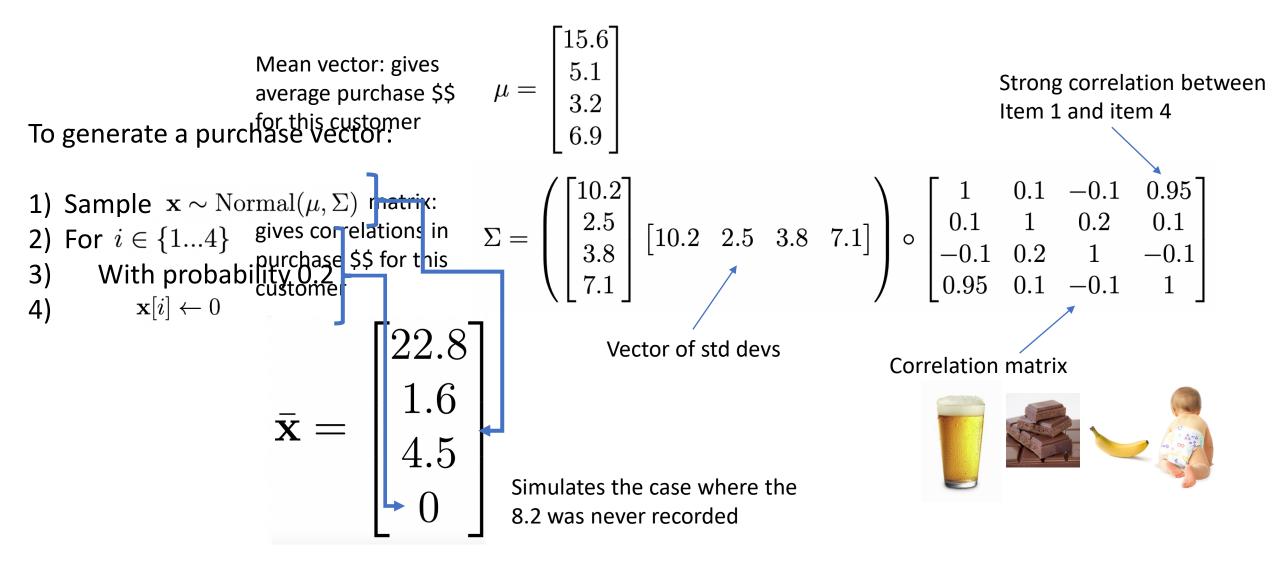
- Ex: I have a customer *c* who places an order **x**_{*c*}
- $\mathbf{x}_{c}[i]$ represents the dollars spent on the *i*th inventory item purchased
- We would typically assume that the x_c[i] value recorded in a database reflects reality
- But does it always? No!
- Can we afford to ignore the possibility $\mathbf{x}_c[i]$ is incorrect?

Even if correct on average, can't afford to ignore the implications of the extremes...



Flaw of Averages [Savage09]

To Quantify Risk: Use a Statistical Model



Given Such a Model

• We can look at an observed purchase vector and "correct" it

- The first entry is high (22.8 vs mean of 15.6)
- But the last entry is low (0 vs mean of 6.9)
- How is this possible with a correlation of 0.95?
- According to our model: most likely the 0 is wrong
- But we don't know the correct vector
- Go Bayesian! Use Bayes' rule to sample from $p(\mathbf{x}|\bar{\mathbf{x}}, \mu, \Sigma)$

$$\mathbf{x} = \begin{bmatrix} 22.8 \\ 1.6 \\ 4.5 \\ 8.6 \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} 22.8 \\ 1.6 \\ 4.5 \\ 6.9 \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} 22.8 \\ 1.6 \\ 4.5 \\ 7.5 \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} 0 \\ 1.6 \\ 4.5 \\ 0 \end{bmatrix}$$

 $\bar{\mathbf{x}} = \begin{bmatrix} 22.8 \\ 1.6 \\ 4.5 \\ 0 \end{bmatrix} \bigstar$

Typically using MCMC

How to Facilitate in a Database?

- Need the ability to move from relations to tensors
 - Math uses tensors (vectors, matrices, etc.), not relations!
- And the ability to sample random values from distributions

Assume sales data are stored relationally:

```
sale (cust_id, sale_date, prod_id, amt)
Agg function to create a vector from (int,
numerCreate)spairspteefitypeis(thetdimumerical)
CREATE VIEW vecs A8
SELECT VECTORIZE (label_scalar (prod_id, amt))
AS sale_vec, cust_id, sale_date
FROM sale
GROUP BY cust_id, sale_date
Linear Algebra
on an RDBMS
[ICDE17]
```

Now We Have a Set of Vectors

Compute observed mean and covariance on a per-customer basis

- Will serve as an empirical prior for each customer
- So-called "empirical Bayes"

We now have a view containing sales vectors

```
vecs (sale vec, cust id, sale date)
```

```
And now one that has the empirical covariance matrix:

It's easy to create a table having the mean vector for each customer:

CREATE VIEW covers AS

SREECE XVEW (means _pSoduct (v.sale_vec - m.avg_sale,

SELECSaA&Gvésalemvevg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_A&levg_
```

We Are Ready To Create a Simulated Table

Invoke a special UDF called a "VG function"

vecs (sale vec, cust id, sale date)

CREATE TABLE simulated sales AS

• In our case, ResampleVec encapsules an MCMC algorithm to "fix" sales vector



MCDB

[SIGMOD08]

Here are the views we've created:

Now, queries over this simulated table return a **distribution** of results. Ex:

means (avg_sale, cust_id) SELECT A covars (covar, cust_id) FROMVG fu

WITH sale vec AS ResampleVec (v.sale vec,

SELECI v.cust id, v.sale date, s.value

It's easy to create a table having the mean vector for each cust:

SELECT AVG (s.value)

FROMVG function accepts old vec cust c WHERE s.cust id = c.cust id AND Subquery to get the mean c.region = northeast AND

For each sale, use VG function to sample new vec 22' Resamplevec is a VG function that simulates the sale

Subquery to get the covariance

(SELECT m.avg sale FROM means AS m WHERE m.cust id = v.cust id),

(SELECT c.covar FROM covars AS c WHERE c.cust_id = v.cust_id))

Then stitch together output tuples

FROM sale_vec s

FOR EACH v IN vecs

Stochastic Simulations



[SIGMOD13]

• Can use these tools to build database-valued Markov chains

- Faciltates very large scale Bayesian machine learning
- Can illustrate with a toy example

This table has a single tuple:

people (start_loc)

This table has info on cities:

```
city (city_id, transition_probs)
```

Ainculate the simulation: of people in each destination: CREATE TABLE transitions[i] (next pos) AS CREATE TABLE locations[0] (cur_foc) AS CREATE TABLE locations[0] (cur_foc) AS CREATE TABLE locations[i] AS CREATE TABLE is a solution of the number CREATE TABLE transitions[i] (next pos) AS CREATE TABLE transitions[i] AS SELECTE * 10 cattons[i] AS SELECTE * 10 cattons[i] AS SELECTHSUMX(npost posted as Multinomial (Vector where of a selection of the number of the n

SELECT n.value

Vector where transition_probs[i] Goal: implement a simple Markov chain that has people moving from city to city accorging ty_id to city i to the specified probabilities Note how use of ve

Note how use of vectors makes this quite simple!

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Selected Runtime Backends

Tensor Query Processor (RDBMS→MLSys)

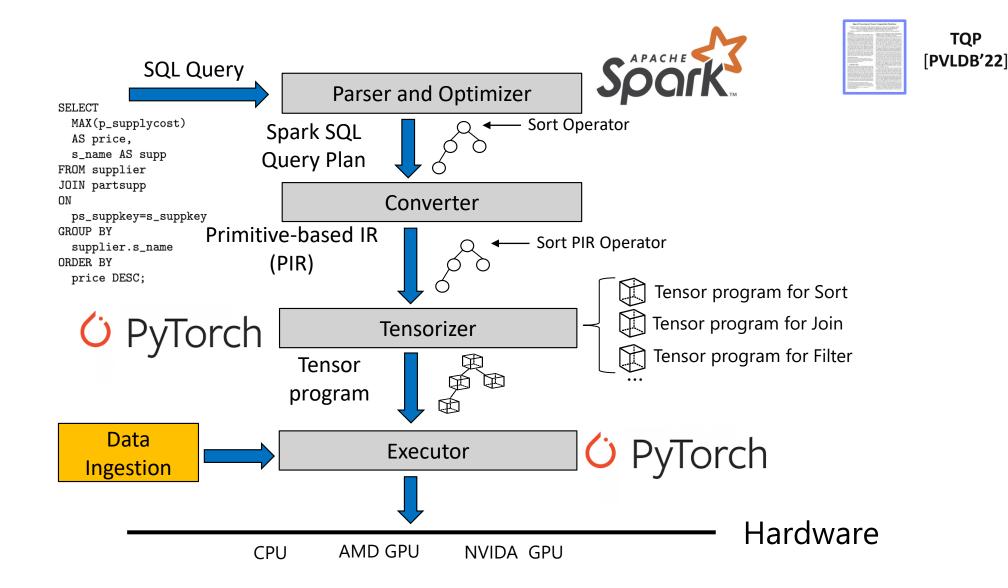
Apache SystemDS (MLSys)

Tensor Relational Algebra (MLSys → RDBMS)

[35 min]

SQL to Tensor conversion: Tensor Query Processor (TQP)





TQP

Pros and Con of Tensor Query Processor



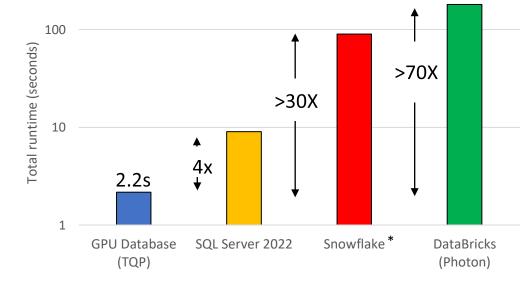
*indirect estimate

Pro:

- Scalable Approach (no need to reimplement the query processor for each new hardware)
- Leverage the massive investments in special HW
- Low engineering effort: TQP + HB in 20k lines of Python code
- Great performance

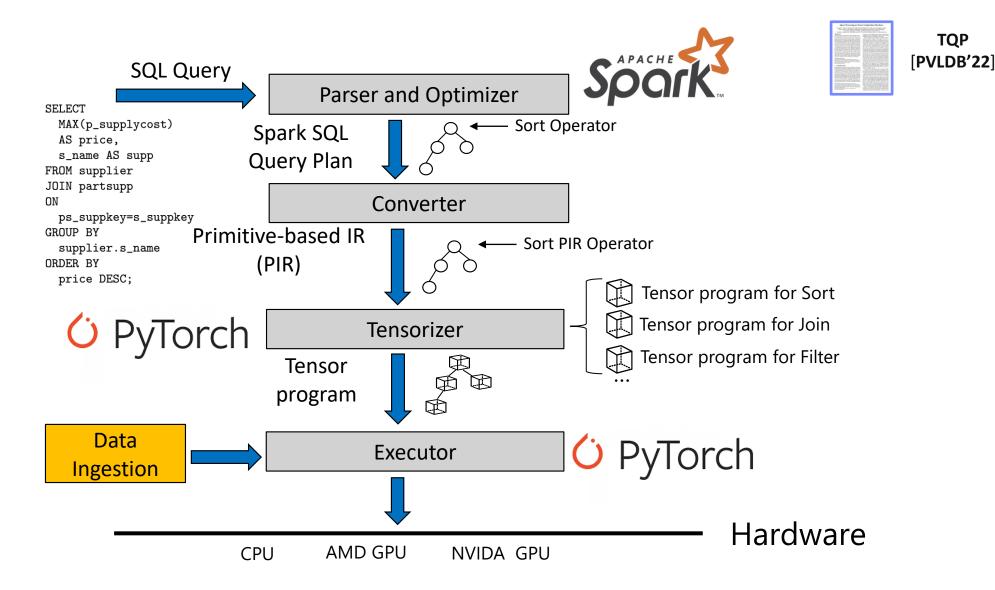


- Can only target devices supported by PyTorch (e.g., no Xbox)
- Sub-operators require many data materializations
- Cannot take advantage of advanced neural network compilers techniques (e.g., no operator fusion, no kernel tuning)
- Some operators are hard to implement efficiently

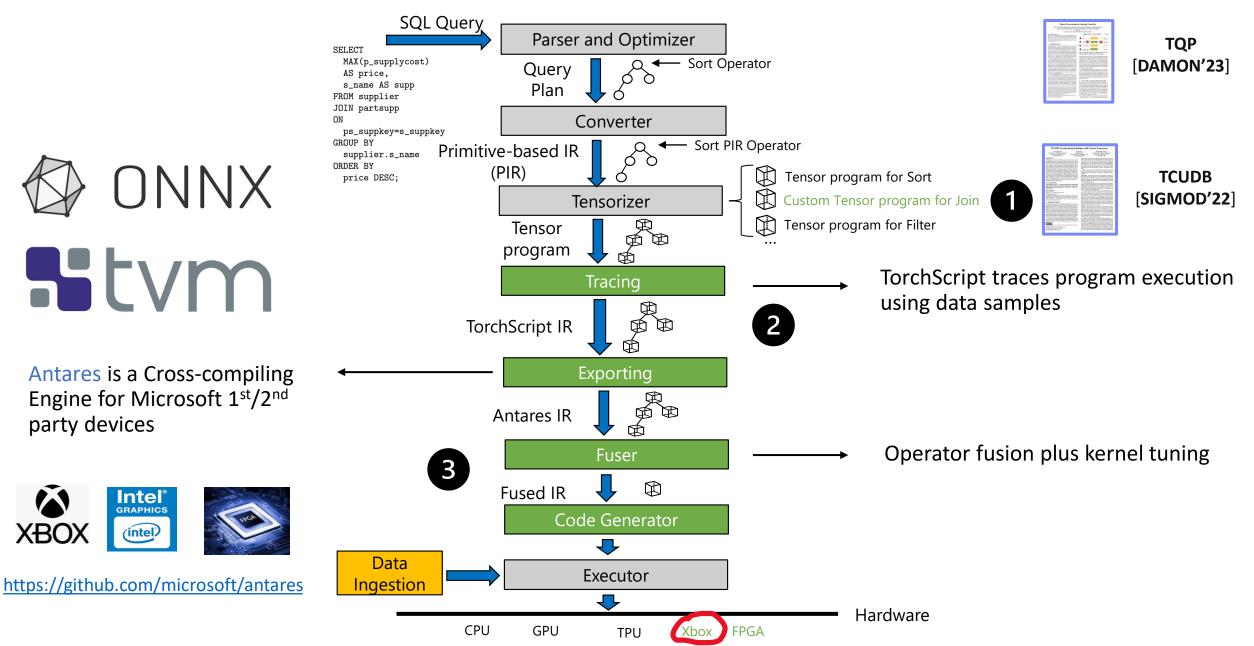


TPCH Scale Factor 50

SQL to Tensor conversion: Tensor Query Processor (TQP)



Extending **TQP**



xCloud



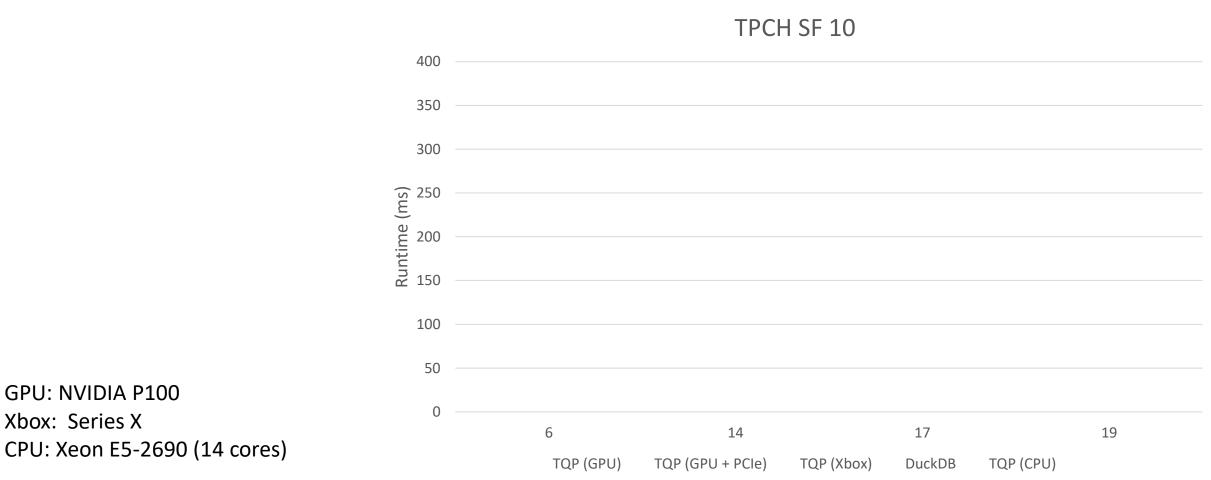


Interesting HW configuration: APU design where CPU and GPU share HBM (no PCI-e)

Predictable usage pattern: gamers mostly play during the evenings (AKA dark time)

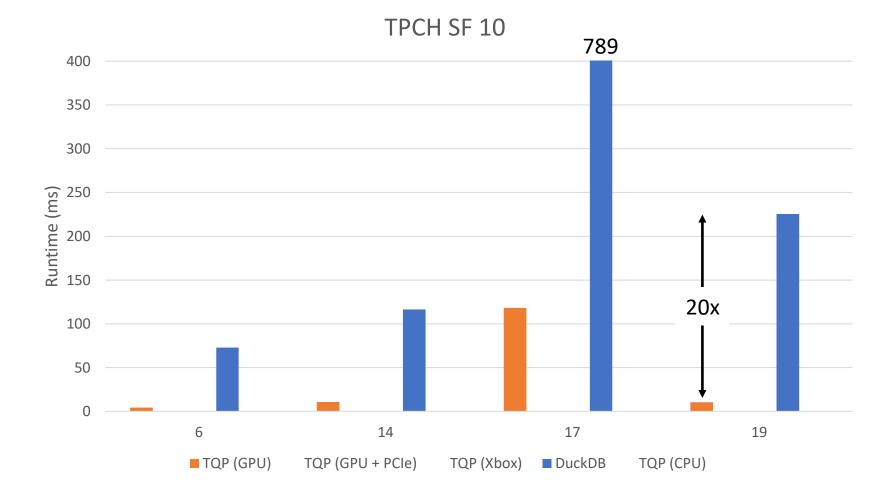
© Microsoft Corporation





	Xeon E5-2690	P100	Xbox Series X
Memory Bandwidth (GB/s)	154	732	560
Unidirectional PCIv3 (GB/s)	-	16	-
Theoretical TFLOps	1.4	9.5	12.0

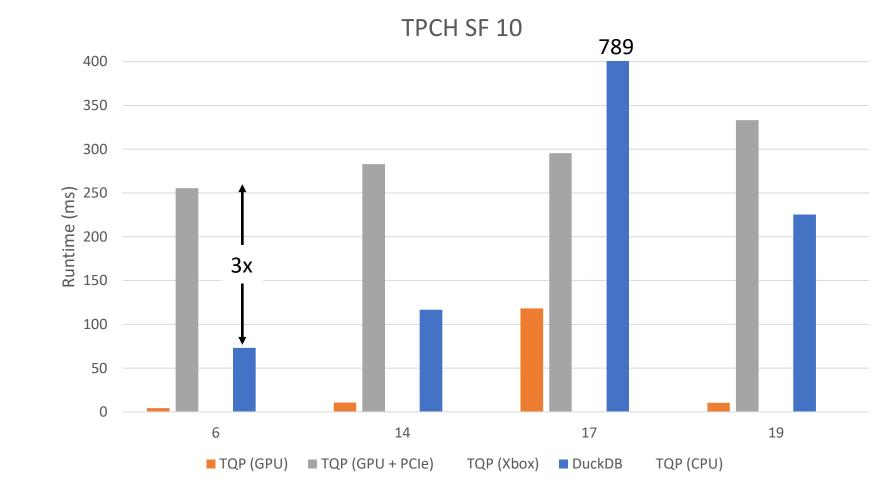




GPU: NVIDIA P100 Xbox: Series X CPU: Xeon E5-2690 (14 cores)

	Xeon E5-2690	P100	Xbox Series X
Memory Bandwidth (GB/s)	154	732	560
Unidirectional PCIv3 (GB/s)	-	16	-
Theoretical TFLOps	1.4	9.5	12.0

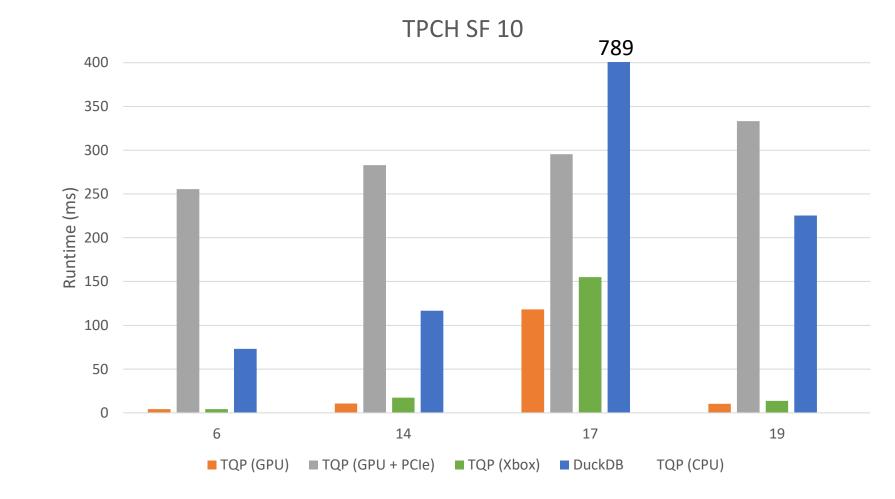




GPU: NVIDIA P100 Xbox: Series X CPU: Xeon E5-2690 (14 cores)

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GPU: NVIDIA P100 Xbox: Series X CPU: Xeon E5-2690 (14 cores)

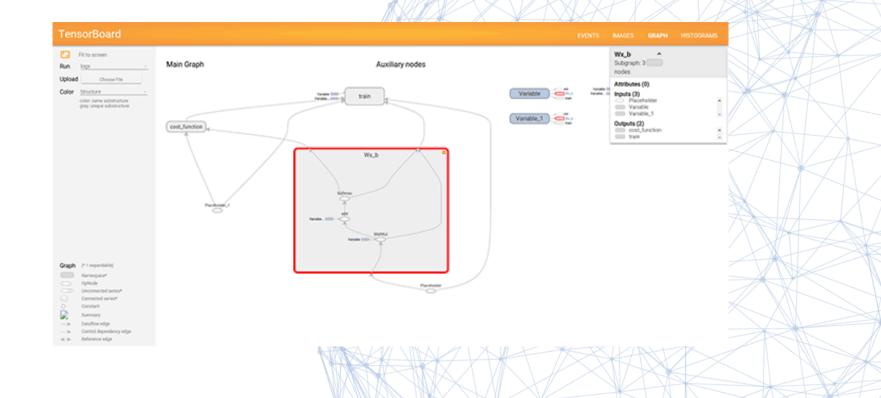
	Xeon E5-2690	P100	Xbox Series X
Memory Bandwidth (GB/s)	154	732	560
Unidirectional PCIv3 (GB/s)	-	16	-
Theoretical TFLOps	1.4	9.5	12.0

Al-Centric Database System



Broader implications of having a DBMS on an ML runtime backend

Integration with AI ecosystem

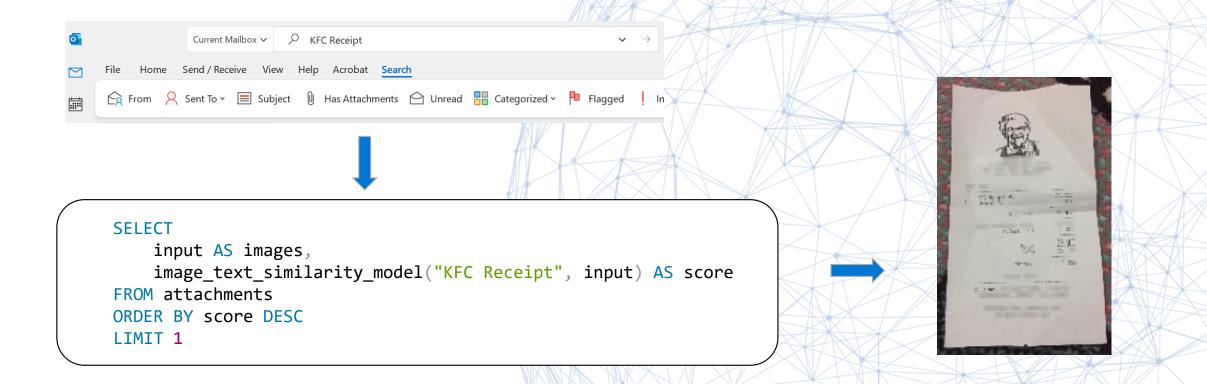


AI-Centric Database System



Broader implications of having a DBMS on an ML runtime backend

Multi-modal data support

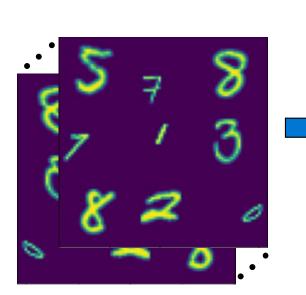


Al-Centric Database System

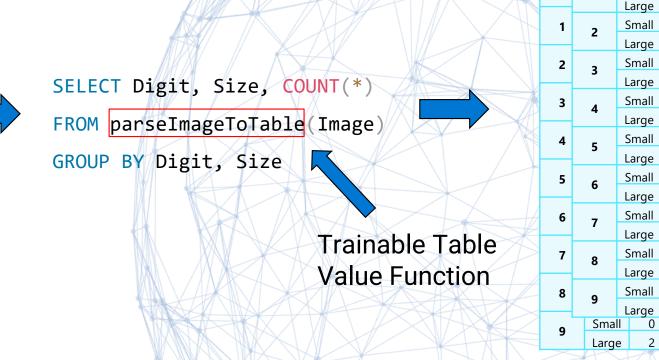
Automatic Differentiation



Broader implications of having a DBMS on an ML runtime backend



Example Query Inputs



Example Query Outputs

Small

Large

Small

Digit

Digi

Size Count

Al-Centric Database System

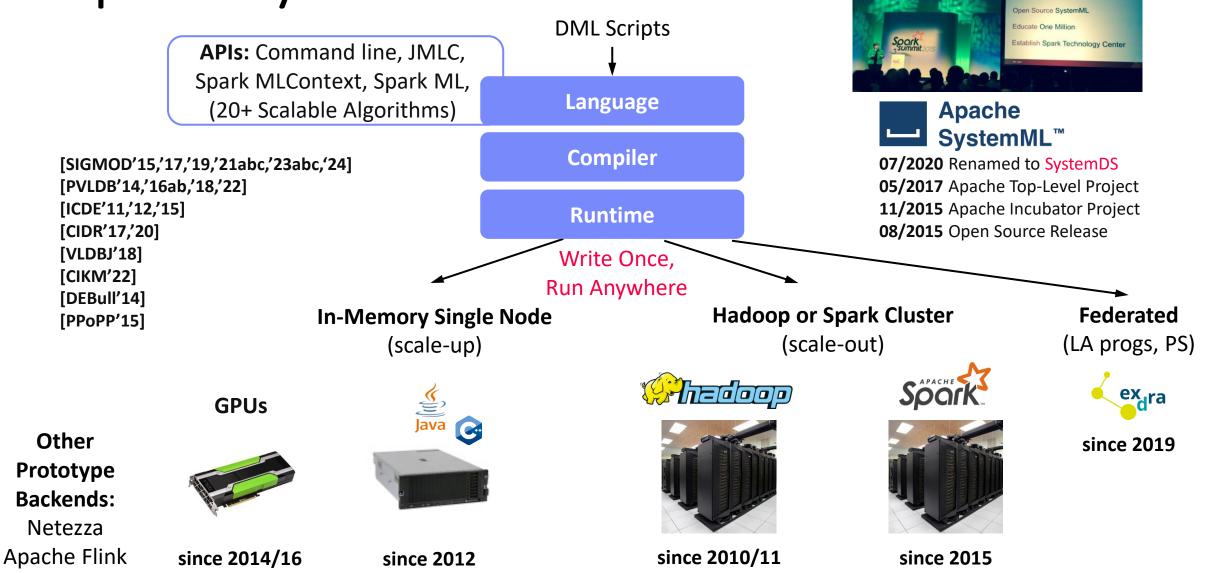


Broader implications of having a DBMS on an ML runtime backend

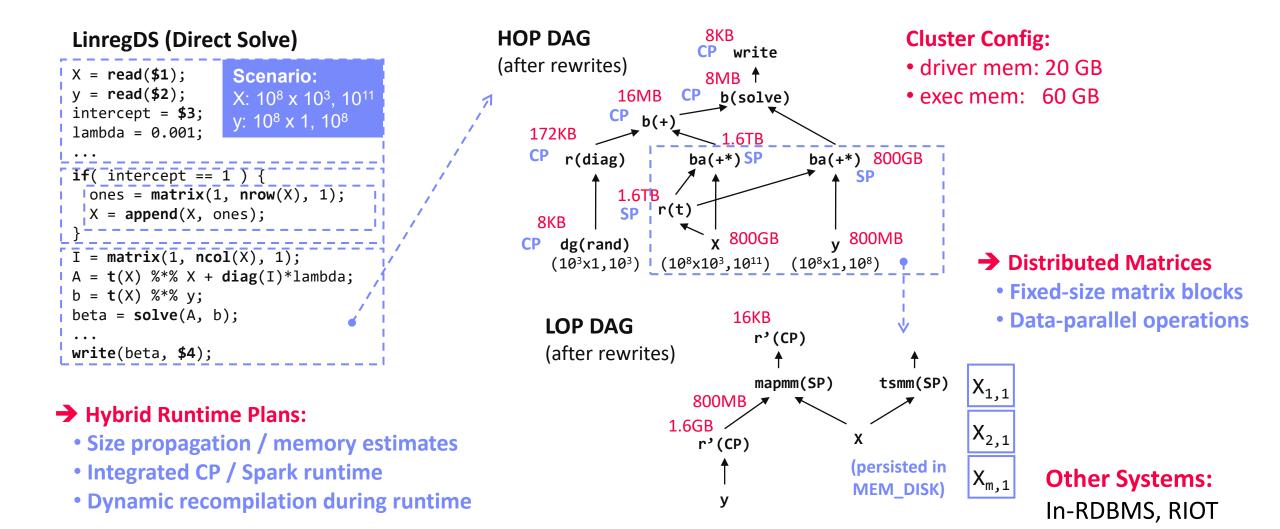
Tensorframes as accelerator for Pandas Dataframes



Apache SystemDS



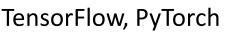
Apache SystemDS: Compilation & Execution



Apache SystemDS: Rewrites

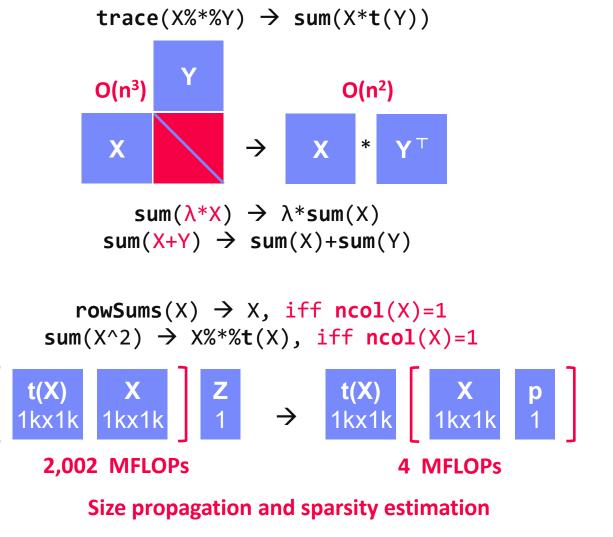
- Example Static Rewrites (size-independent)
 - Common Subexpression Elimination
 - Constant Folding / Branch Removal / Block Sequence Merge
 - Static Simplification Rewrites
 - Right/Left Indexing Vectorization
 - For Loop Vectorization
 - Spark checkpoint/repartition injection
- Example Dynamic Rewrites (size-dependent)
 - Dynamic Simplification Rewrites
 - Matrix Mult Chain Optimization

Other Systems:





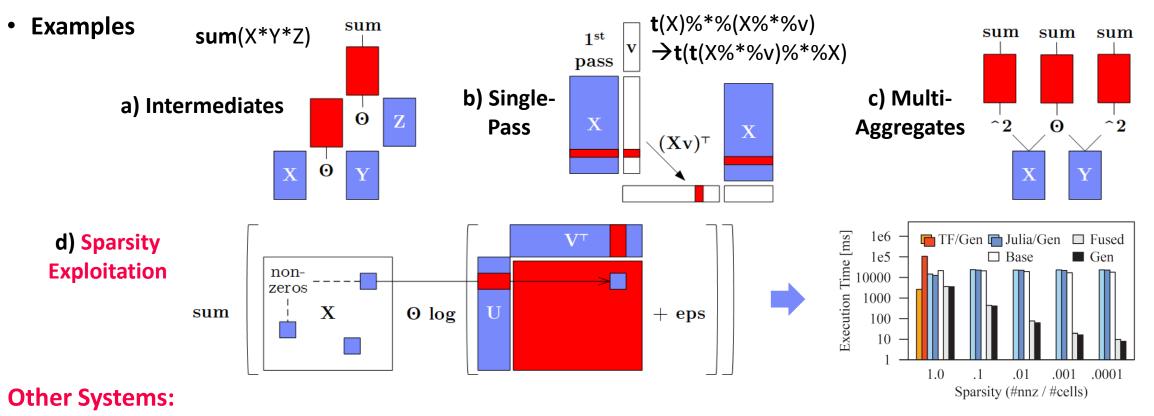
Sparsity Estimation & Sparse DP Enum [MNC @ SIGMOD'19]



[SPOOF @ CIDR'17, PVLDB'18]

Apache SystemDS: Operator Fusion & Codegen

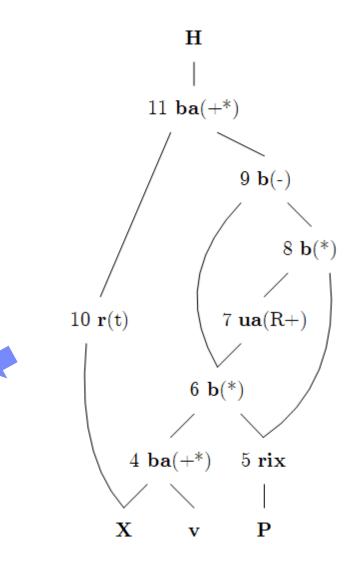
 Motivation: DAGs of linear algebra (LA) operations and statistical functions with materialized intermediates → ubiquitous fusion opportunities



BTO, Tupleware, Kasen, Weld, TACO, Julia, TF XLA, JAX, TVM, DAPHNE, PyTorch, Triton

SystemDS: Operator Fusion & Codegen, cont.

```
• MLogreg Inner Loop (main expr on feature matrix X)
  1: Q = P[, 1:k] * (X \% v)
  2: H = t(X) \%\% (Q - P[, 1:k] * rowSums(Q))
        public final class TMP25 extends SpoofRow {
          public TMP25() {
            super(RowType.COL AGG B1 T, true, 5);
          protected void genexecDense(double[] a, int ai,
           SideInput[] b, double[] c,..., int len) {
            double[] TMP11 = getVector(b[1].vals(rix),...);
            double[] TMP12 = vectMatMult(a, b[0].vals(rix),...);
            double[] TMP13 = vectMult(TMP11, TMP12, 0, 0,...);
            double TMP14 = vectSum(TMP13, 0, TMP13.length);
            double[] TMP15 = vectMult(TMP11, TMP14, 0,...);
            double[] TMP16 = vectMinus(TMP13, TMP15, 0, 0,...);
            vectOuterMultAdd(a, TMP16, c, ai, 0, 0,...); }
          protected void genexecSparse(double[] avals, int[] aix,
           int ai, SideInput[] b, ..., int len) {...}
```



[LIMA @ SIGMOD'21]



Apache SystemDS: Lineage-based Reuse

- Lineage as Key Enabling Technique
 - Trace lineage of ops (incl. non-determinism), dedup for loops/funcs
 - Model versioning, data reuse, incr. maintenance, autodiff, debugging
- Full Reuse of Intermediates
 - Before executing instruction, probe output lineage in cache Map<Lineage, MatrixBlock>
 - Cost-based/heuristic caching and eviction decisions (compiler-assisted)

Example:

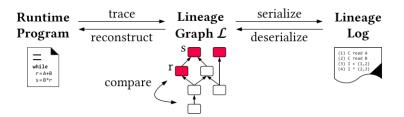
t(X)

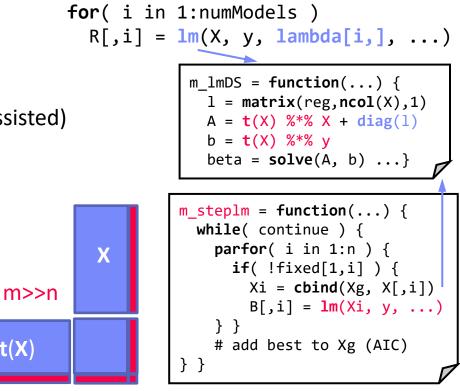
steplm

- Partial Reuse of Intermediates
 - Problem: Often partial result overlap
 - Reuse partial results via dedicated rewrites (compensation plans)

Other Systems:

COLUMBUS, KeystoneML, Helix, PRETZEL, MISTIQUE, Alpine Meadow, Collaborative Optimizer

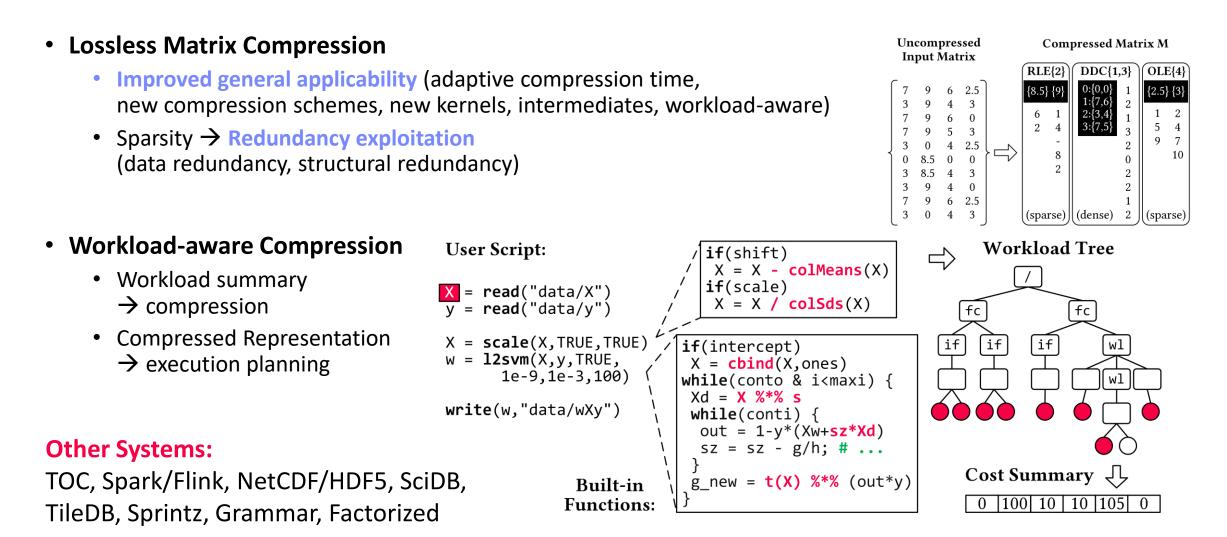




[AWARE @ SIGMOD'23]



Apache SystemDS: Workload-aware CLA



Runtime for Tensor-Relational Computations

- Tensor-based computations can easily be specified relationally
 - Why? Consider Einstein summation notation
- These are all relational computations! Always an (optional) aggregation $\operatorname{ReLU}(W^{(1)} \times X)$

 - On top of a projection $A_i \leftarrow \sum_j W_{i,j}^{(1)} \times X_j$ On top of an (optional) join tree
- **x: MatMul** $\forall_{ik} C_{ik} \leftarrow \sum_{j} A_{ij} \times B_{jk} = \sum_{\emptyset} \text{ReLU}(A_i)$ First join A and B on *j* index $\sum_{j} W_{i,j}^{(2)} \times B_j$ • Ex: MatMul

 - Then projection to multiply matched entries DØ ← Ci
 Then aggregate, grouping on *i* and *k* indices

$$\mathbf{E}_i \leftarrow \sum_{\boldsymbol{\emptyset}} \frac{\exp(\mathbf{C}_i)}{\mathbf{D}_{\boldsymbol{\emptyset}}}$$



General Relativity [Einstein16]

But Pure Relational Can Be Slow

• Relational is good: we know how to scale relational computations

- But pure relational (each entry in a tensor is a tuple) will not perform well
- Why? Relational mult of two 80K by 80K matrices produces 512 trillion intermediate tuples
- Small overhead associated with each tuple means performance is poor

Tensor relations allow the best of both

Consider the matrix:
$$\begin{bmatrix} 1.4 & 2.2 & 1.2 & 2.1 \\ 2.3 & 2.6 & 1.1 & 2.2 \\ 1.4 & 1.0 & 1.1 & 1.4 \\ 1.1 & 1.4 & 2.5 & 2.3 \end{bmatrix}$$

Decompose into a set of (rowID, colID, chunk) triples:
$$\bar{\mathbb{R}} = \left\{ \left(\langle 1,1 \rangle, \begin{bmatrix} 1.4 & 1.2 \\ 2.3 & 2.6 \end{bmatrix} \right), \left(\langle 1,2 \rangle, \begin{bmatrix} 1.2 & 2.1 \\ 1.1 & 2.2 \end{bmatrix} \right), \left(\langle 2,1 \rangle, \begin{bmatrix} 1.4 & 1.0 \\ 1.1 & 1.4 \end{bmatrix} \right), \left(\langle 2,2 \rangle, \begin{bmatrix} 1.1 & 1.4 \\ 2.5 & 2.3 \end{bmatrix} \right) \right\}$$



Tensor Relational Algebra [VLDB21a]

Tensor Relations

• These are relations

- So distributing to multiple machines/devices (GPUs) is easy
- Scaling to very large computations (operands don't fit in GPU RAM) is also easy
- But actual data manipulations over sub-tensors done with efficient CPU/GPU kernels
- Example: MatMul over tensor relations

```
Kernels
SELECT lhs.rowID, rhs.colID
mat_sum (mat_mul (lhs.chunk, rhs.chunk))
FROM A AS lhs, B AS rhs
WHERE lhs.colID = rhs.rowID
GROUP BY lhs.rowID, rhs.colID
```

Imagine two 80K by 80K matrices decomposed into 1K by 1K chunks

Now only 80 X 80 X 80 = 512K intermediate tuples from join; low overhead, but plenty of parallelism

Tensor-Relational Computations: Use a DBMS?

• DBMS engine can be improved. Consider MatMul on multiple machines/devices

Imagine two 80K by 80K matrices decomposed into 6400, 1K by 1K chunks; perform compute on 256 machines/devices

SELECT lhs.rowID, rhs.colID
 mat_sum (mat_mul (lhs.chunk, rhs.chunk))
FROM A AS lhs, B AS rhs
WHERE lhs.colID = rhs.rowID,
GROUP BY lhs.rowID, rhs.colID



Agg'ed Join Trees [VLDB21b]

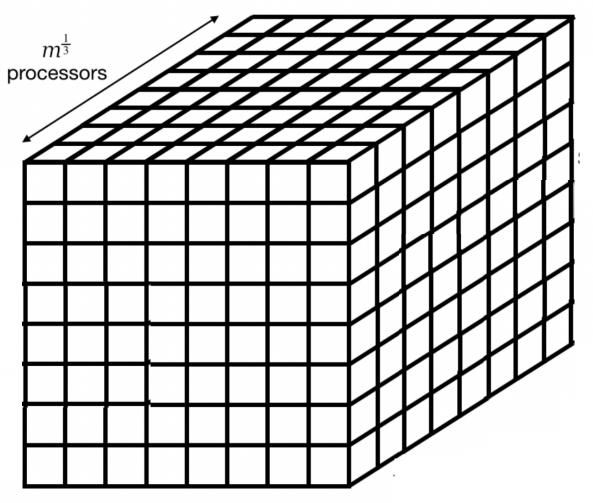
Join produces 6400 x 80 result chunks

Hash partitioned into 6400 buckets to aggregate

Join can only keep 80 machines/devices busy (just 80 unique join keys) Agg requires transferring approximately 6400 x 80 = 512000 chunks across machines/devices *However, there's an algorithm that can do the mult with 3 x 8 x 6400 = 153600 xfers, all 256 busy*

Can Do Much Better

m processors total



Each cell represents a processor



3D MatMul [IBM95]

Optimal 3D algorithm Replicate A $m^{1/3}$ times Replicate B $m^{1/3}$ times Reduce: $m^{1/3}$ xfers of partial outputs

Asymptotically less comm than relational by a $m^{1/3}$ factor

Each processor performs pairwise mult of local chunks

What Is the Issue?

• DBMS treats all relational ops as separate

- Best way to do the join: hash A, hash B—just xfer A and B once
- But this sets you up for a terrible aggregation...
- Xfer equivalent to 80x the size of input matrix in our example
- Compare to 8x in the case of the 3D in our example

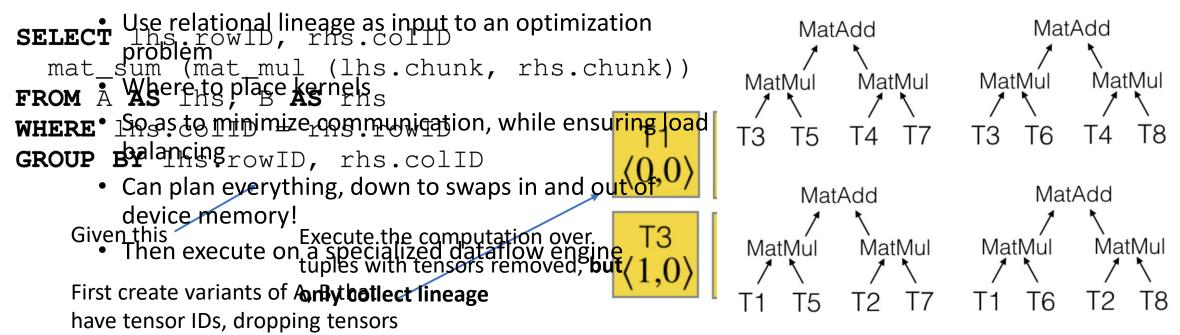
• 3D multiply xfers A and B eight times during join---so join is more expensive

- But then aggregation is set up nicely, so much faster
- Trade-off: expensive join for inexpensive agg is not available to a DBMS

Tensor-Relational: New Engine Needed

- Such computations are fundamentally different from classical relational
 - Few tuples, but very large
 - Computationally intensive part is running the kernels, **not** linking tuples
 - Time required to transfer subtensors across machines dominates

• How should a tensor-relational engine work?



How Well Does This Work?

• Simple comparison

- Tensor-relational runtime with lineage-based planning vs. broadcast matrix multiply
- CPU cluster, Amazon EC2
- Multiply non-square matrices of size $N \times K$ and $K \times M$, split into 1K by 1K chunks

Ν	M	K	BMM	Planning
	Cl	uster with	2 worker	S
1K	1K	1000K	17.19s	5.03s
1K	40K	40K	16.98s	7.49s
	Cluster with 7 workers			
1K	1K	1000K	16.62s	2.99s
1K	40K	40K	16.87s	3.15s
Cluster with 16 workers				
1K	1K	1000K	18.40s	2.50s
1K	40K	40K	19.78s	2.57s

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Conclusions

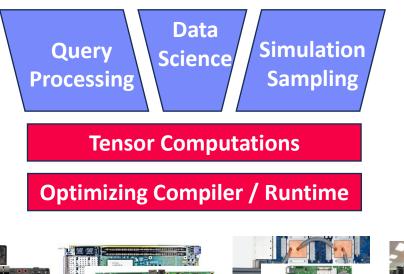
• Future: Broader Focus (on General Tensor Computations)

- General linear algebra programs and tensor computations
- Different architectures (parameter servers, data-/task-task parallel)
- Wide variety of applications and workload characteristics

• Long-term Benefits

- Simplicity
- Reuse of Compilation and Runtime Techniques
- Performance and Scalability





graph

compressed

sparse

dense

