

Data Management

11 Distributed Storage & Analysis

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Announcements/Org

■ #1 Video Recording

- Link in **TUbe** & **TeachCenter** (lectures will be public)
- Optional attendance (independent of COVID)
- **Virtual lectures** (recorded) until end of semester
<https://tugraz.webex.com/meet/m.boehm>

Status:
RED



■ #2 Exercise Submissions

- **Exercise 3:** in progress of being graded (target Jan 16)
- **Exercise 4:** extra credit, **due Jan 18** + 7 late days

Q&A

[https://mboehm7.github.io/teaching/ws2122_dbs/T3_data.zip]

■ #3 Course Evaluation and Exam

- Evaluation period: **Jan 01 – Feb 15**
(thanks for the nomination for price of excellent teaching)
- Exam dates: **Feb 04, 12.30pm** and **Feb 04, 5.30pm**
(90+min written exam, start 10 late)

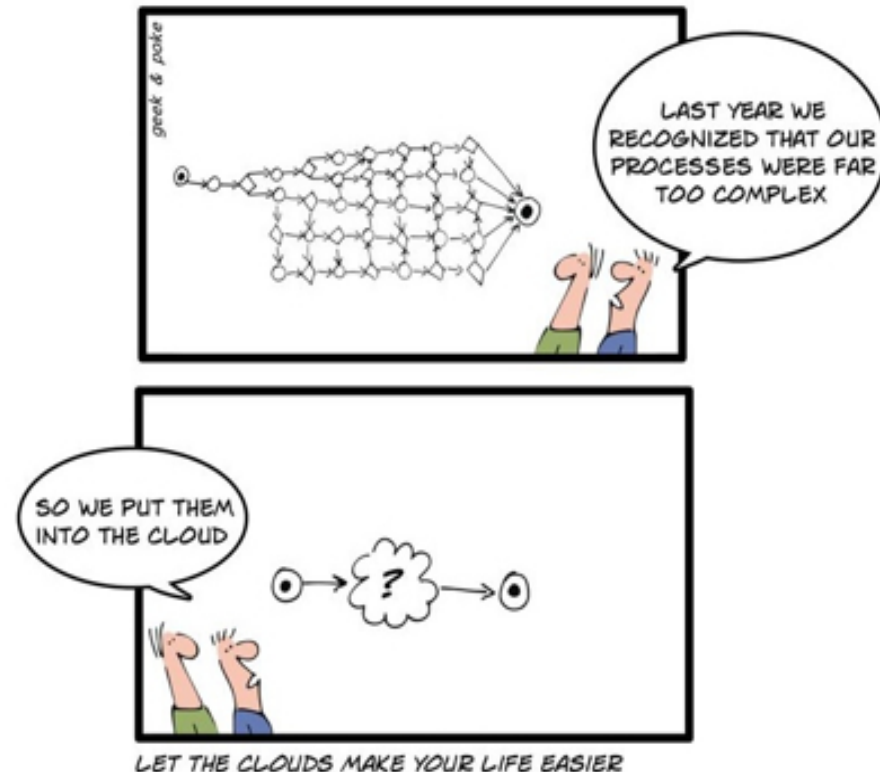


Agenda

- Cloud Computing Overview
- Distributed Data Storage
- Distributed Data Analysis



Data Integration and
Large-Scale Analysis (DIA)
(bachelor/master)



Cloud Computing Overview

Motivation Cloud Computing

■ Definition Cloud Computing

- **On-demand, remote storage and compute resources, or services**
- **User:** computing as a utility (similar to energy, water, internet services)
- **Cloud provider:** computation in data centers / multi-tenancy

■ Service Models

- **IaaS: Infrastructure as a service** (e.g., storage/compute nodes)
- **PaaS: Platform as a service** (e.g., distributed systems/frameworks)
- **SaaS: Software as a Service** (e.g., email, databases, office, github)

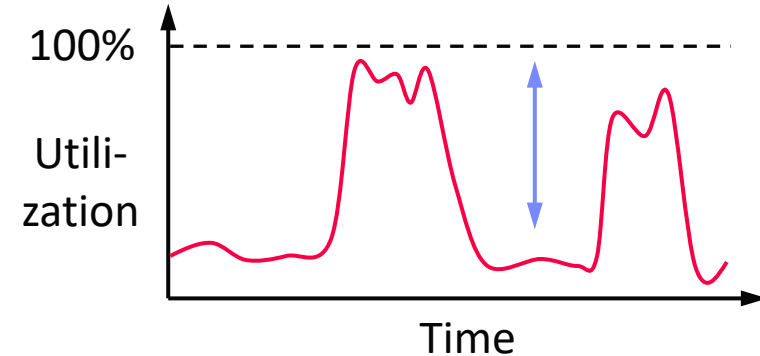
➔ Transforming IT Industry/Landscape

- Since ~2010 increasing move from on-prem to cloud resources
- System software licenses become increasingly irrelevant
- Few cloud providers dominate IaaS/PaaS/SaaS markets (w/ 2018 revenue):
Microsoft Azure Cloud (\$ 32.2B), **Amazon AWS** (\$ 25.7B), **Google Cloud** (N/A),
IBM Cloud (\$ 19.2B), **Oracle Cloud** (\$ 5.3B), **Alibaba Cloud** (\$ 2.1B)

Motivation Cloud Computing, cont.

Argument #1: Pay as you go

- No upfront cost for infrastructure
- Variable utilization → over-provisioning
- Pay per use or acquired resources



Argument #2: Economies of Scale

- Purchasing and managing IT infrastructure at scale → lower cost (applies to both HW resources and IT infrastructure/system experts)
- Focus on scale-out on commodity HW over scale-up → lower cost

Argument #3: Elasticity

- Assuming perfect scalability, work done in constant time * resources
- Given virtually unlimited resources allows to reduce time as necessary

100 days @ 1 node

≈

1 day @ 100 nodes

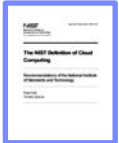
(but beware Amdahl's law:
max speedup $sp = 1/s$)

Characteristics and Deployment Models

■ Extended Definition

- ANSI recommended definitions for service types, characteristics, deployment models

[Peter Mell and Timothy Grance: The NIST Definition of Cloud Computing, **NIST 2011**]



■ Characteristics

- **On-demand self service:** unilateral resource provision
- **Broad network access:** network accessibility
- **Resource pooling:** resource virtualization / multi-tenancy
- **Rapid elasticity:** scale out/in on demand
- **Measured service:** utilization monitoring/reporting

■ Deployment Models

- **Public cloud:** general public, on premise of cloud provider
- **Hybrid cloud:** combination of two or more of the above
- **Community cloud:** single community (one or more orgs)
- **Private cloud:** single org, on/off premises

MS Azure
Private Cloud

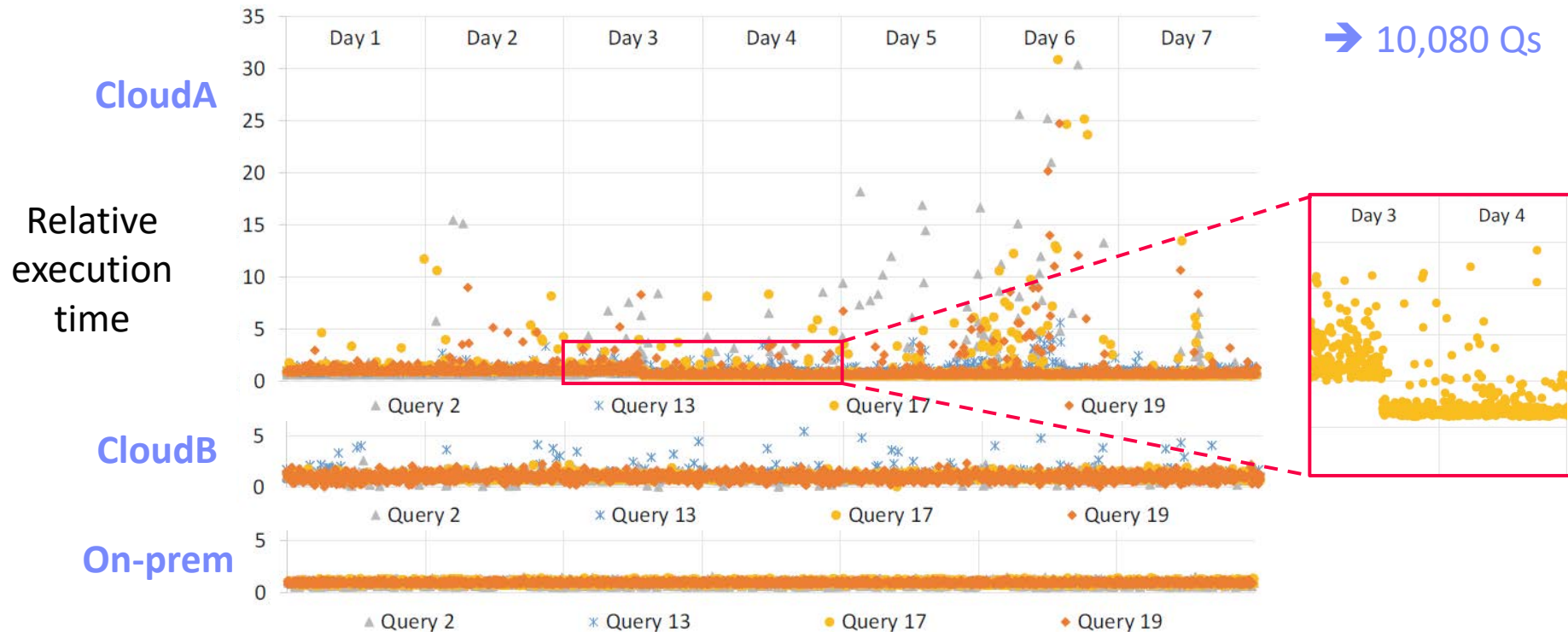
IBM Cloud Private

Excursus: 1 Query/Minute for 1 Week

Experimental Setup

- 1GB TPC-H database, 4 queries on 2 cloud DBs / 1 on-prem DB

[Tim Kiefer, Hendrik Schön, Dirk Habich, Wolfgang Lehner: **A Query, a Minute:** Evaluating Performance Isolation in Cloud Databases. TPCTC 2014]



Anatomy of a Data Center



Commodity CPU:

Xeon E5-2440: 6/12 cores

Xeon Gold 6148: 20/40 cores



Server:

Multiple sockets,
RAM, disks



Rack:

16-64 servers +
top-of-rack switch



Cluster:

Multiple racks + cluster switch



Data Center:

>100,000 servers



[Google
Data Center,
Eemshaven,
Netherlands]

Fault Tolerance

[Christos Kozyrakis and Matei Zaharia: CS349D: Cloud Computing Technology, lecture, **Stanford 2018**]



■ Yearly Data Center Failures

- ~0.5 **overheating** (power down most machines in <5 mins, ~1-2 days)
- ~1 **PDU failure** (~500-1000 machines suddenly disappear, ~6 hrs)
- ~1 **rack-move** (plenty of warning, ~500-1000 machines powered down, ~6 hrs)
- ~1 **network rewiring** (rolling ~5% of machines down over 2-day span)
- ~20 **rack failures** (40-80 machines instantly disappear, 1-6 hrs)
- ~5 **racks go wonky** (40-80 machines see 50% packet loss)
- ~8 **network maintenances** (~30-minute random connectivity losses)
- ~12 **router reloads** (takes out DNS and external vIPs for a couple minutes)
- ~3 **router failures** (immediately pull traffic for an hour)
- ~dozens of minor 30-second blips for dns
- ~1000 **individual machine failures** (2-4% failure rate, at least twice)
- ~thousands of **hard drive failures** (1-5% of all disks will die)

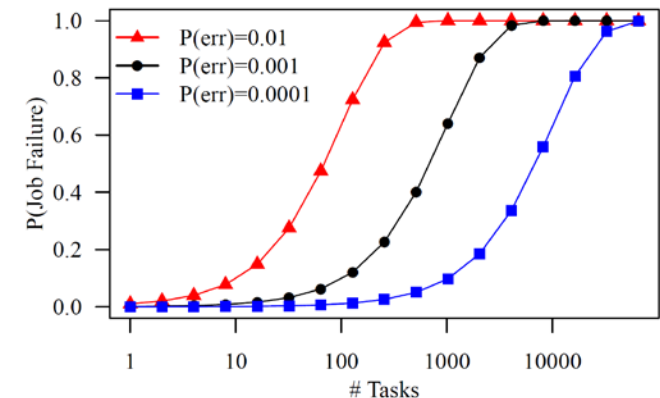
Fault Tolerance, cont.

Other Common Issues

- **Configuration issues**, partial SW updates, SW bugs
- **Transient errors**: no space left on device, memory corruption, stragglers

Recap: Error Rates at Scale

- Cost-effective commodity hardware
- Error rate increases with increasing scale
- Fault Tolerance for distributed/cloud storage and data analysis



→ Cost-effective Fault Tolerance

- **BASE** (basically **available**, soft state, **eventual consistency**)
- Effective techniques
 - ECC (error correction codes), CRC (cyclic redundancy check) for detection
 - **Resilient storage**: replication/erasure coding, checkpointing, and lineage
 - **Resilient compute**: task re-execution / speculative execution

Containerization

■ Docker Containers

- **Shipping container analogy**
 - Arbitrary, self-contained goods, standardized units
 - Containers reduced loading times → efficient international trade
- #1 **Self-contained package** of necessary SW and data (read-only image)
- #2 **Lightweight virtualization** w/ shared OS and resource isolation via **cgroups**



■ Cluster Schedulers

- Container orchestration: scheduling, deployment, and management
- Resource negotiation with clients
- Typical resource bundles (CPU, memory, device)
- Examples: **Kubernetes**, **Mesos**, (**YARN**), **Amazon ECS**, **Microsoft ACS**, **Docker Swarm**

[Brendan Burns, Brian Grant, David Oppenheimer, Eric Brewer, John Wilkes: Borg, Omega, and Kubernetes. **CACM 2016**]



→ **from machine- to application-oriented scheduling**



Example Amazon Services – Pricing (current gen)

■ Amazon EC2 (Elastic Compute Cloud)

- IaaS offering of different node types and generations
- **On-demand**, **reserved**, and **spot** instances

	vCores		Mem		
m4.large	2	6.5	8 GiB	EBS Only	\$0.12 per Hour
m4.xlarge	4	13	16 GiB	EBS Only	\$0.24 per Hour
m4.2xlarge	8	26	32 GiB	EBS Only	\$0.48 per Hour
m4.4xlarge	16	53.5	64 GiB	EBS Only	\$0.96 per Hour
m4.10xlarge	40	124.5	160 GiB	EBS Only	\$2.40 per Hour
m4.16xlarge	64	188	256 GiB	EBS Only	\$3.84 per Hour

■ Amazon ECS (Elastic Container Service)

- PaaS offering for Docker containers
- Automatic setup of Docker environment

Pricing according to EC2
(in EC2 launch mode)

■ Amazon EMR (Elastic Map Reduce)

- PaaS offering for Hadoop workloads
- Automatic setup of YARN, HDFS, and specialized frameworks like Spark
- **Prices in addition to EC2 prices**

m4.large	\$0.117 per Hour	\$0.03 per Hour
m4.xlarge	\$0.234 per Hour	\$0.06 per Hour
m4.2xlarge	\$0.468 per Hour	\$0.12 per Hour
m4.4xlarge	\$0.936 per Hour	\$0.24 per Hour
m4.10xlarge	\$2.34 per Hour	\$0.27 per Hour
m4.16xlarge	\$3.744 per Hour	\$0.27 per Hour

Distributed Data Storage

Cloud Object Storage
Distributed File Systems

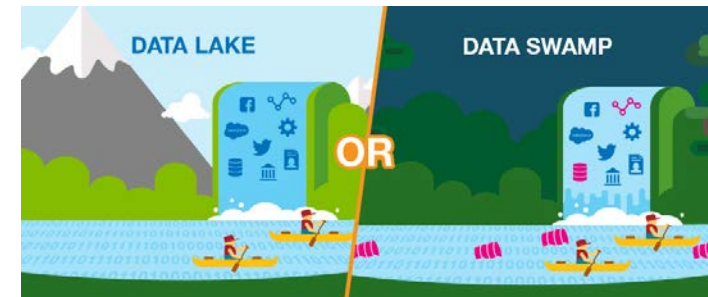
Data Lakes

■ Concept “Data Lake”

- Store massive amounts of un/semi-structured, and structured data (append only, no update in place)
- No need for architected schema or upfront costs (unknown analysis)
- Typically: file storage in open, raw formats (inputs and intermediates)
- ➔ Distributed storage and analytics for scalability and agility

■ Criticism: Data Swamp

- Low data quality (lack of schema, integrity constraints, validation)
- Missing meta data (context) and data catalog for search
- ➔ Requires proper data curation / tools
According to priorities (data governance)



[Credit: www.collibra.com]

■ Excursus: Research Data Management

- FAIR data principles: findable, accessible, interoperable, re-usable

Object Storage

Recap: Key-Value Stores

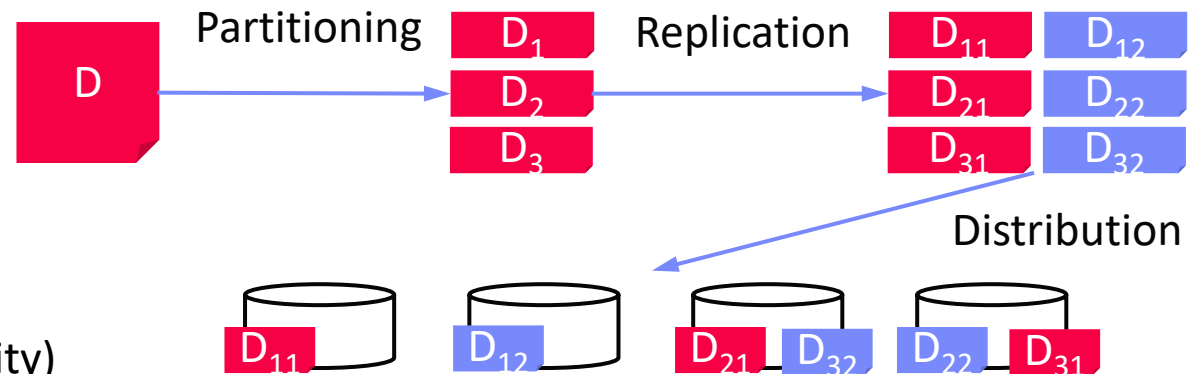
- **Key**-value mapping, where values can be of a variety of data types
- APIs for CRUD operations; scalability via sharding (**objects** or object segments)

Object Store

- Similar to key-value stores, but: **optimized for large objects in GBs and TBs**
- Object identifier (**key**), **meta data**, and object as binary large object (**BLOB**)
- APIs: often REST APIs, SDKs, sometimes implementation of DFS APIs

Key Techniques

- Partitioning
- Replication & Distribution
- Erasure Coding (partitioning + parity)



Object Storage, cont.

■ Example Object Stores / Protocols

- Amazon Simple Storage Service (S3)
- OpenStack Object Storage (Swift)
- IBM Object Storage
- Microsoft Azure Blob Storage



■ Amazon S3

- Reliable object store for photos, videos, documents or any binary data
- **Bucket:** Uniquely named, static data container
<http://s3.amazonaws.com/mboehm-b1>
- **Object:** key, version ID, value, metadata, access control
- Single (5GB)/multi-part (5TB) upload and direct/BitTorrent download
- **Storage classes:** STANDARD, STANDARD_IA, GLACIER, DEEP_ARCHIVE
- **Operations:** GET/PUT/LIST/DEL, and SQL over CSV/JSON objects

Hadoop Distributed File System (HDFS)

Brief Hadoop History

- Google's GFS + MapReduce [ODSI'04]
→ **Apache Hadoop** (2006)
- Apache Hive (SQL), Pig (ETL), Mahout/SystemML (ML), Giraph (Graph)

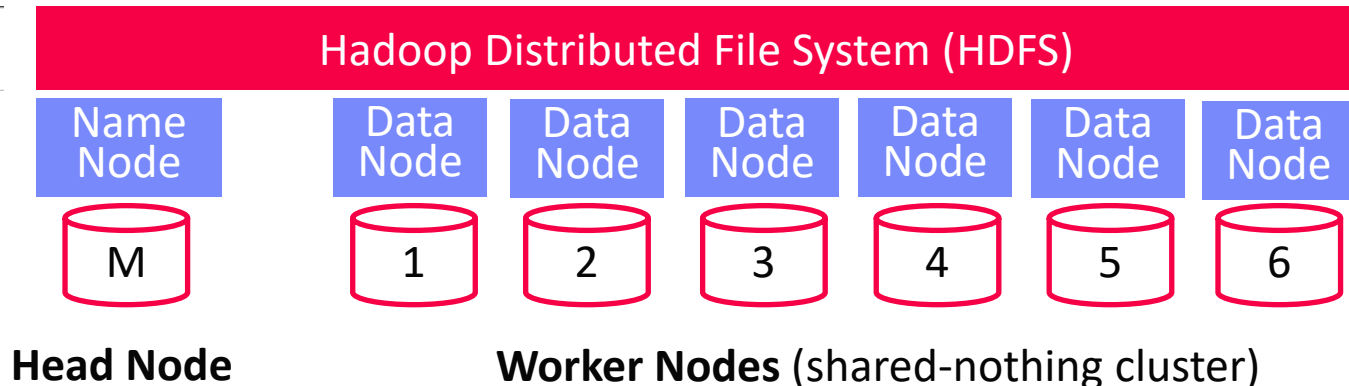
[Sanjay Ghemawat, Howard Gobioff, Shun-Tak Leung: **The Google file system. SOSP 2003**]



HDFS Overview

- Hadoop's distributed file system, for large clusters and datasets
- Implemented in Java, w/ native libraries for compression, I/O, CRC32
- Files split into 128MB blocks, replicated (3x), and distributed

Client



Hadoop Distributed File System, cont.

■ HDFS NameNode

- Master daemon that manages file system namespace and access by clients
- Metadata for all files (e.g., replication, permissions, sizes, block ids, etc)
- FSImage**: checkpoint of FS namespace
- EditLog**: **write-ahead-log (WAL)** of file write operations (merged on startup)

```
hadoop fs -ls ./data/mnist1m.bin
```

```

-rw-r--r-- 3 mboehm hdfs 104510159 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000001
-rw-r--r-- 3 mboehm hdfs 137887319 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000002
-rw-r--r-- 3 mboehm hdfs 139012247 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000003
-rw-r--r-- 3 mboehm hdfs 139123247 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000004
-rw-r--r-- 3 mboehm hdfs 139053743 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000005
-rw-r--r-- 3 mboehm hdfs 138928955 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000006
-rw-r--r-- 3 mboehm hdfs 139016375 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000007
-rw-r--r-- 3 mboehm hdfs 139047923 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000008
-rw-r--r-- 3 mboehm hdfs 139042307 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000009
-rw-r--r-- 3 mboehm hdfs 139068143 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000010
-rw-r--r-- 3 mboehm hdfs 139029875 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000011
-rw-r--r-- 3 mboehm hdfs 139010443 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000012
-rw-r--r-- 3 mboehm hdfs 139042763 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000013
-rw-r--r-- 3 mboehm hdfs 139030751 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000014
-rw-r--r-- 3 mboehm hdfs 139172051 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000015
-rw-r--r-- 3 mboehm hdfs 138962735 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000016
-rw-r--r-- 3 mboehm hdfs 139079495 2018-10-20 22:59 /user/mboehm/data/mnist1m.bin/0-m-000017

```

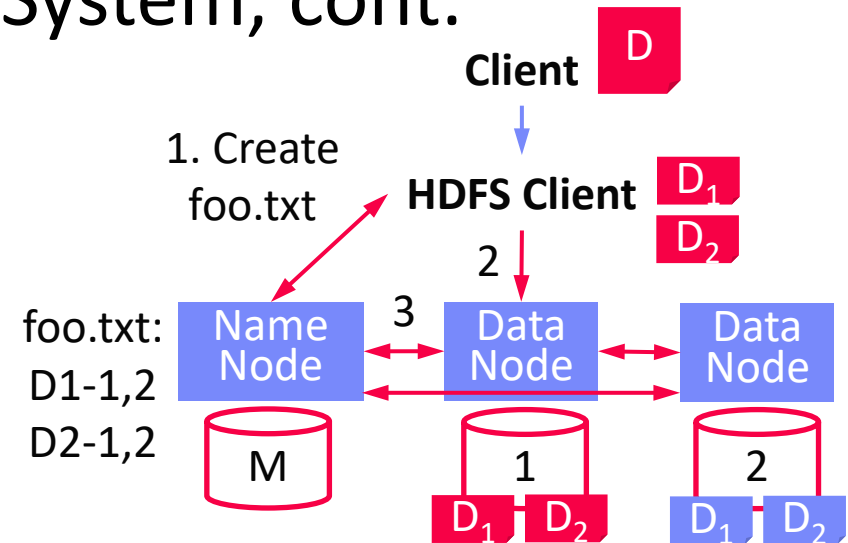
■ HDFS DataNode

- Worker daemon per cluster node that manages block storage (list of disks)
- Block creation, deletion, replication as individual files in local FS
- On startup: scan local blocks and send **block report** to name node
- Serving block read and write requests
- Send heartbeats to NameNode (capacity, current transfers) and receives replies (replication, removal of block replicas)

Hadoop Distributed File System, cont.

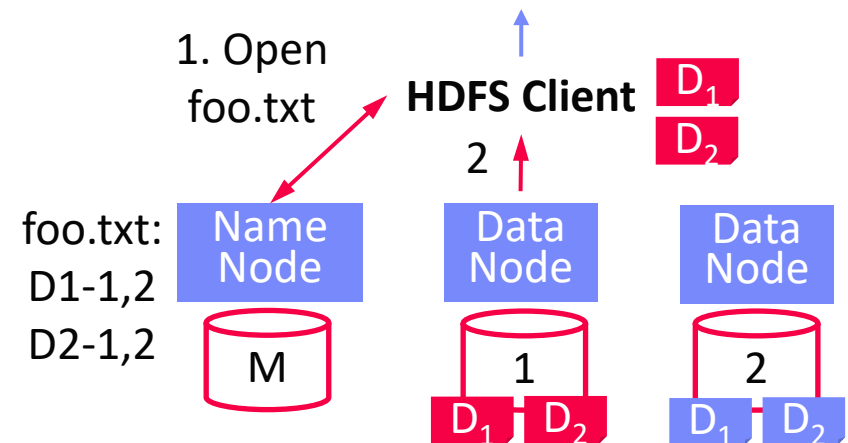
■ HDFS Write

- #1 Client RPC to NameNode to create file → lease/replica DNs
- #2 Write blocks to DNs, pipelined replication to other DNs
- #3 DNs report to NN via heartbeat



■ HDFS Read

- #1 Client RPC to NameNode to open file → DNs for blocks
- #2 Read blocks sequentially from closest DN w/ block
- InputFormats and RecordReaders as abstraction for multi-part files (incl. compression/encryption)



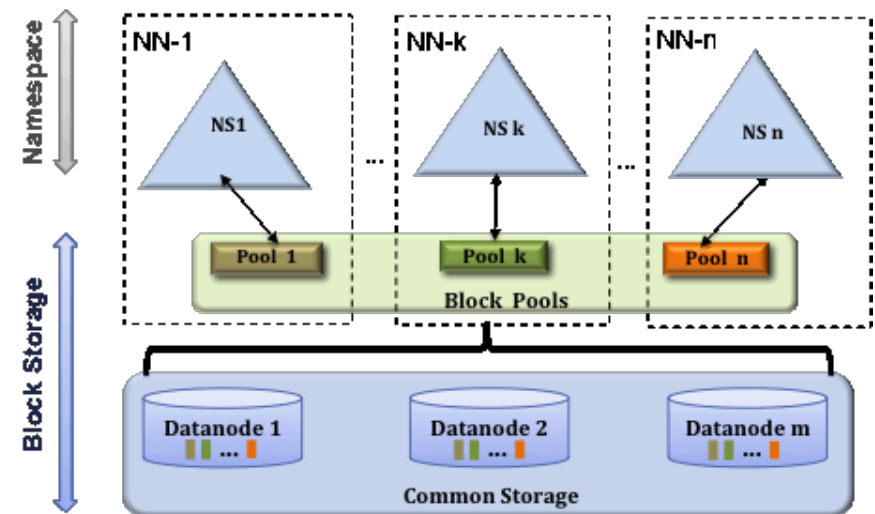
Hadoop Distributed File System, cont.

■ Data Locality

- **HDFS is generally rack-aware** (node-local, rack-local, other)
- Schedule reads from closest data node
- **Replica placement** (rep 3): local DN, other-rack DN, same-rack DN
- MapReduce/Spark: locality-aware execution (**function vs data shipping**)

■ HDFS Federation

- Eliminate NameNode as namespace scalability bottleneck
- Independent NameNodes, responsible for name spaces
- DataNodes store blocks of all NameNodes
- Client-side mount tables



[Credit: <https://hadoop.apache.org/docs/current/hadoop-project-dist/hadoop-hdfs/Federation.html>]

Excursus: Amazon Redshift

- **Motivation** (release 02/2013)
 - **Simplicity and cost-effectiveness**
(fully-managed DWH at petabyte scale)
- **System Architecture**
 - **Data plane:** data storage and **SQL** execution
 - **Control plane:** workflows for monitoring, and managing databases, AWS services
- **Data Plane**
 - Leader node + sliced compute nodes in **EC2** with **local storage**
 - Replication across nodes + **S3 backup**
 - **Query compilation** in C++ code
 - Support for **flat and nested files**

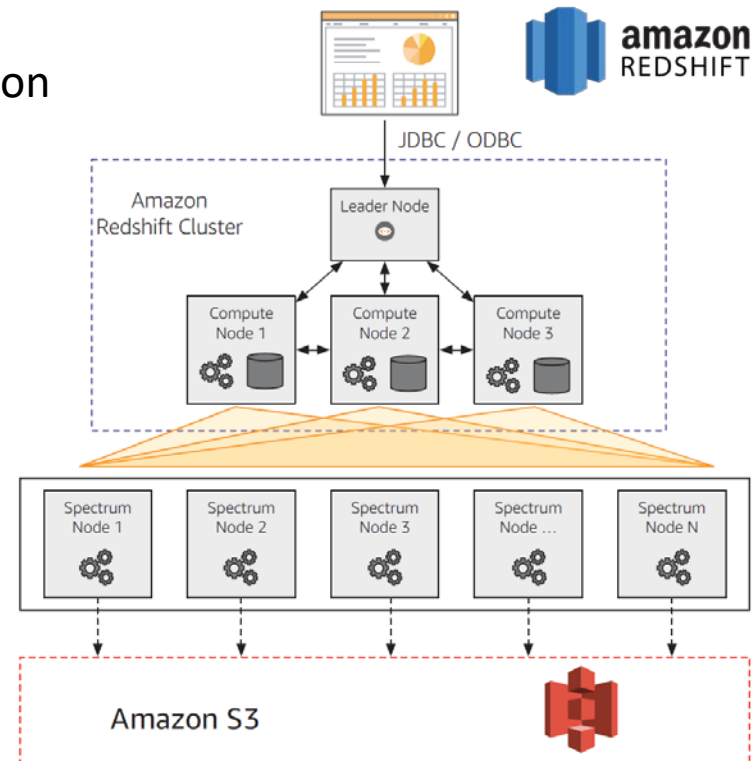
Similar Systems



[Anurag Gupta et al.: Amazon Redshift and the Case for Simpler Data Warehouses. **SIGMOD 2015**]



[Mengchu Cai et al.: Integrated Querying of SQL database data and S3 data in Amazon Redshift. **IEEE Data Eng. Bull.** 41(2) 2018]



Distributed Data Analysis

Data-Parallel Computation
(MapReduce, Spark)

Hadoop History and Architecture

Recap: Brief History

- Google's GFS [SOSP'03] + MapReduce
→ **Apache Hadoop** (2006)
- Apache Hive (SQL), Pig (ETL), Mahout (ML), Giraph (Graph)

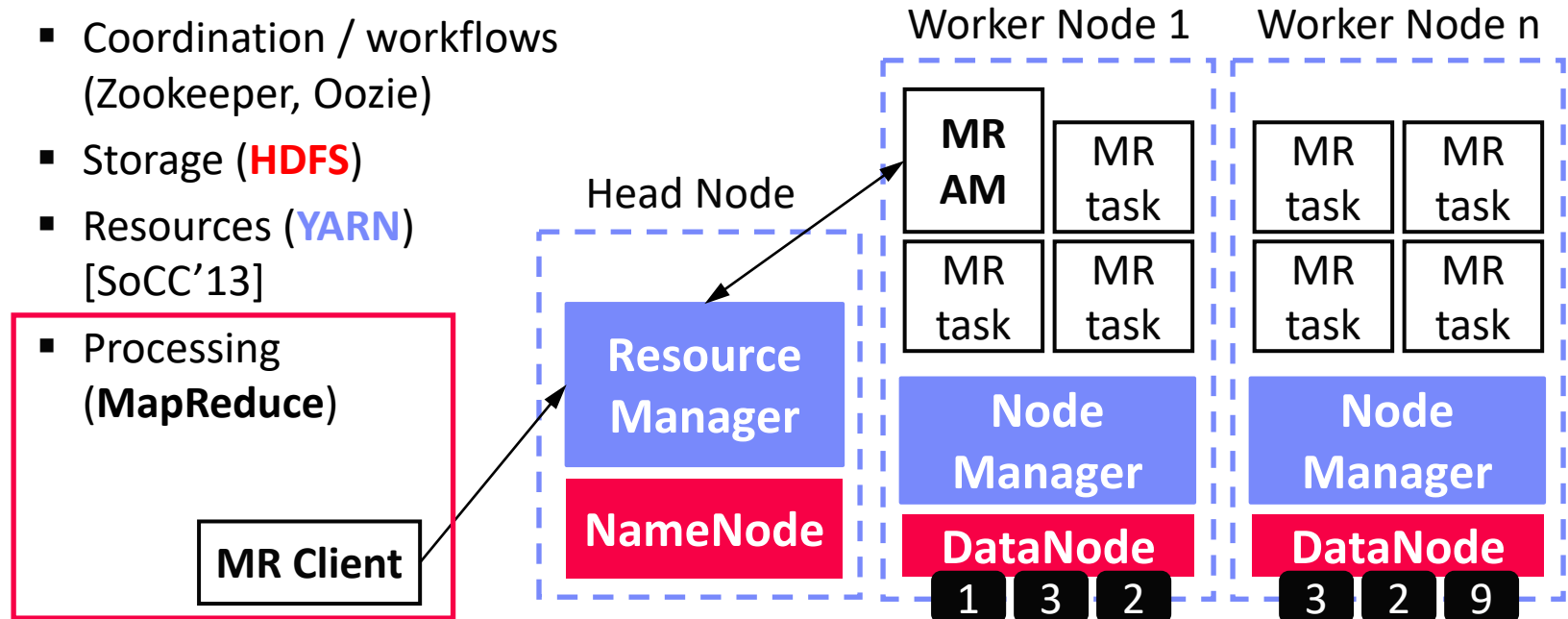
[Jeffrey Dean, Sanjay Ghemawat: MapReduce: Simplified Data Processing on Large Clusters. **OSDI 2004**]



Hadoop Architecture / Eco System

- Management (Ambari)
- Coordination / workflows (Zookeeper, Oozie)
- Storage (**HDFS**)
- Resources (**YARN**) [SoCC'13]

- Processing (MapReduce)



Central Data Abstractions

■ #1 Files and Objects

- **File:** Arbitrarily large sequential data in specific file format (CSV, binary, etc)
- **Object:** binary large object, with certain meta data

■ #2 Distributed Collections

- Logical multi-set (**bag**) of **key-value pairs** (**unsorted collection**)
- Different physical representations
- Facilitates distribution of pairs via **horizontal partitioning** (aka shards, partitions)
- Can be created from single file, or directory of files (unsorted)

Key	Value
4	Delta
2	Bravo
1	Alfa
3	Charlie
5	Echo
6	Foxtrot
7	Golf
1	Alfa

MapReduce – Programming Model

Overview Programming Model

- Inspired by functional programming languages
- Implicit parallelism** (abstracts distributed storage and processing)
- Map** function: key/value pair → set of intermediate key/value pairs
- Reduce** function: merge all intermediate values by key

Example `SELECT Dep, count(*) FROM csv_files GROUP BY Dep`

Name	Dep
X	CS
Y	CS
A	EE
Z	CS

Collection of
key/value pairs

```
map(Long pos, String line) {
  parts ← line.split(",")
  emit(parts[1], 1)
}
```

CS	1
CS	1
EE	1
CS	1

```
reduce(String dep,
  Iterator<Long> iter) {
  total ← iter.sum();
  emit(dep, total)
}
```

CS	3
EE	1

MapReduce – Execution Model

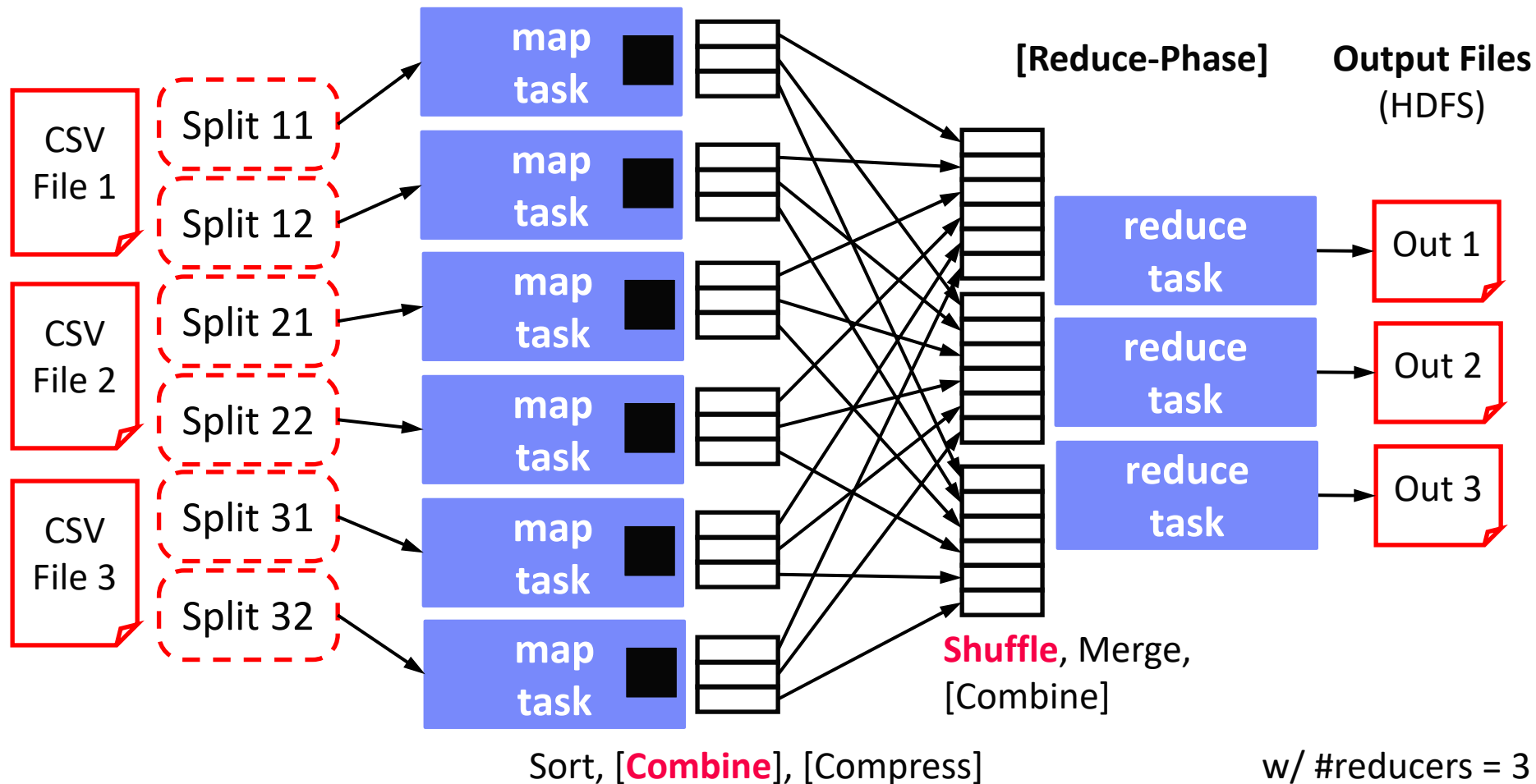
Input CSV files
(stored in HDFS)

Map-Phase

#1 Data Locality (delay sched., write affinity)

#2 Reduced shuffle (combine)

#3 Fault tolerance (replication, attempts)




Spark History and Architecture

■ Summary MapReduce

- Large-scale & fault-tolerant processing w/ UDFs and files → **Flexibility**
- Restricted functional APIs → **Implicit parallelism and fault tolerance**
- **Criticism: #1 Performance, #2 Low-level APIs, #3 Many different systems**

■ Evolution to Spark (and Flink)

- Spark [HotCloud'10] + RDDs [NSDI'12] → **Apache Spark** (2014) 
- **Design:** **standing executors with in-memory storage**, lazy evaluation, and fault-tolerance via RDD lineage
- **Performance:** In-memory storage and fast job scheduling (100ms vs 10s)
- **APIs:** Richer functional APIs and general computation DAGs, high-level APIs (e.g., DataFrame/Dataset), unified platform

➔ But many shared concepts/infrastructure

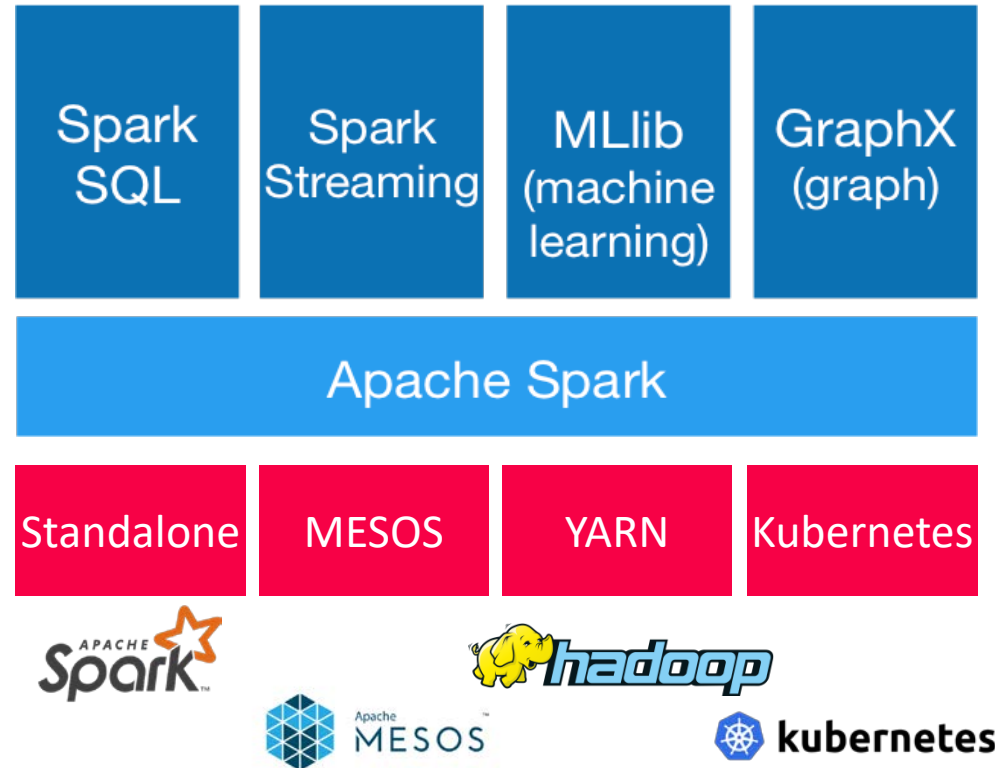
- **Implicit parallelism through dist. collections** (data access, fault tolerance)
- Resource negotiators (YARN, Mesos, Kubernetes)
- HDFS and object store connectors (e.g., Swift, S3)

Spark History and Architecture, cont.

High-Level Architecture

- **Different language bindings:**
Scala, Java, Python, R
- **Different libraries:**
SQL, ML, Stream, Graph
- Spark core (incl RDDs)
- **Different cluster managers:**
Standalone, Mesos, Yarn, Kubernetes
- Different file systems/formats, and data sources:
HDFS, S3, SWIFT, DBs, NoSQL

[<https://spark.apache.org/>]



- Focus on a **unified** platform for data-parallel computation

Resilient Distributed Datasets (RDDs)

■ RDD Abstraction

- **Immutable**, partitioned
collections of key-value pairs

- **Coarse-grained** deterministic operations (transformations/actions)
- Fault tolerance via lineage-based re-computation

JavaPairRDD

<MatrixIndexes,MatrixBlock>

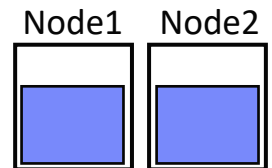
■ Operations

- Transformations:
define new RDDs
- Actions: return
result to driver

Type	Examples
Transformation (lazy)	map , hadoopFile, textFile, flatMap, filter, sample, join, groupByKey, cogroup, reduceByKey, cross, sortByKey, mapValues
Action	reduce , save, collect, count, lookupKey

■ Distributed Caching

- Use fraction of worker **memory for caching**
- Eviction at granularity of individual partitions
- **Different storage levels** (e.g., mem/disk x serialization x compression)

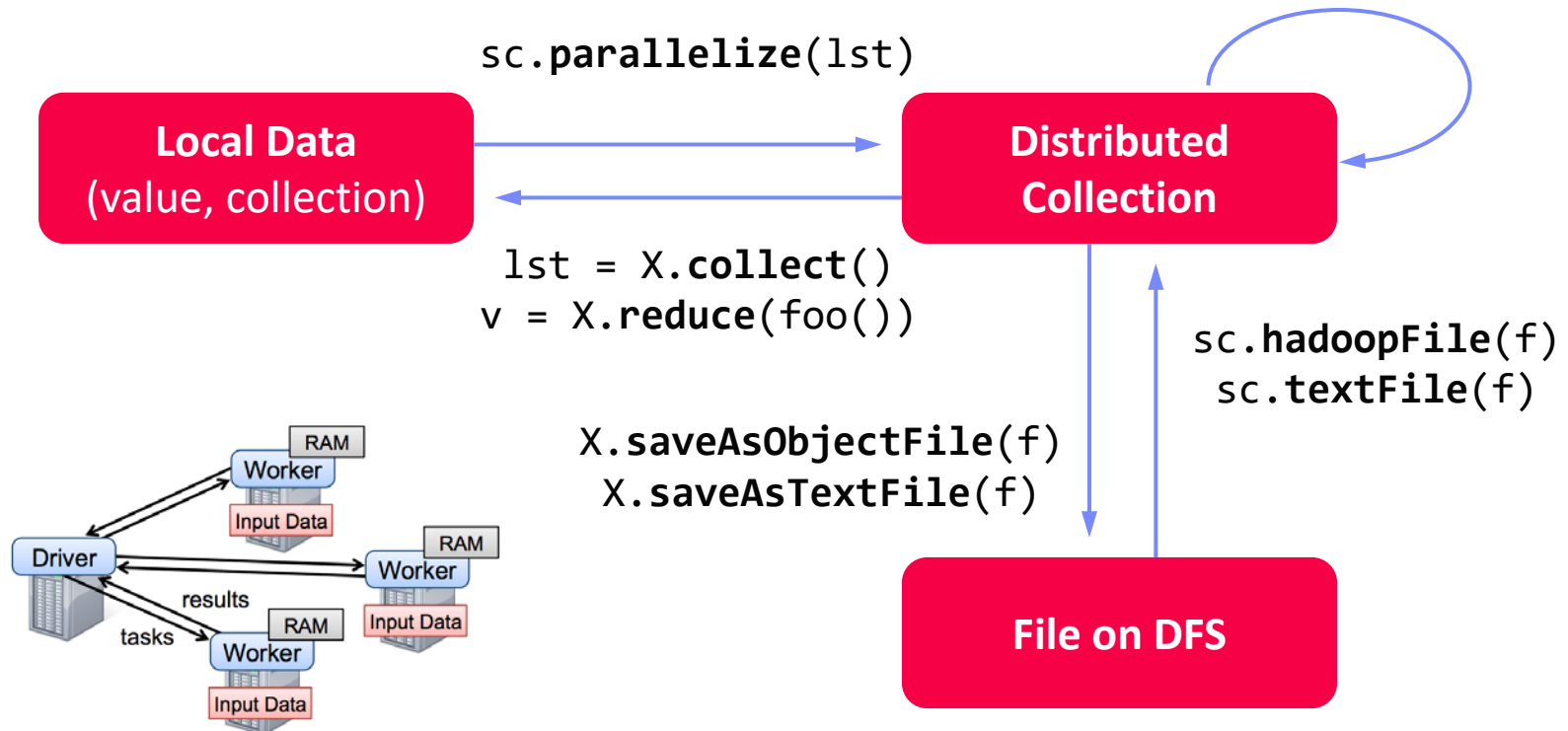


Resilient Distributed Datasets (RDDs), cont.

■ RDD Abstraction & Lifecycle

- **Immutable**, partitioned **collections of KV pairs**
- **Coarse-grained** transformations and actions

```
X.filter(foo())
X.mapValues(foo())
X.reduceByKey(foo())
X.cache()/X.persist(...)
```



Partitions and Implicit/Explicit Partitioning

■ Spark Partitions

- Logical key-value collections are split into **physical partitions** ~128MB
- Partitions are granularity of **tasks, I/O, shuffling, evictions**

■ Partitioning via Partitioners

- Implicitly on every data shuffling
- Explicitly via `R.repartition(n)`

Example **Hash Partitioning**:

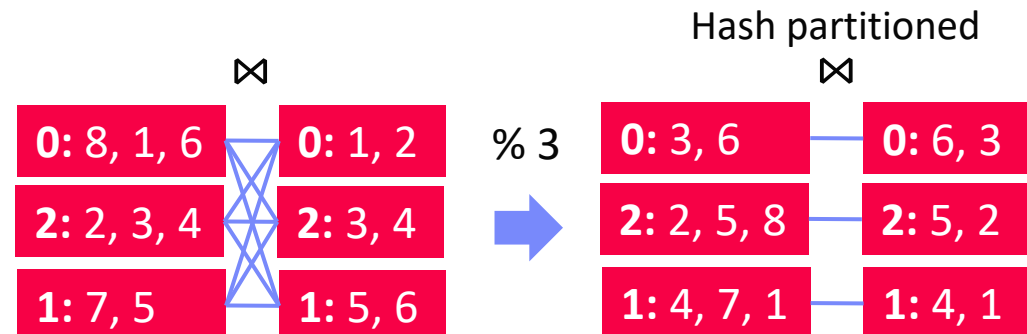
For all (k,v) of R:
 $pid = \text{hash}(k) \% n$

■ Partitioning-Preserving

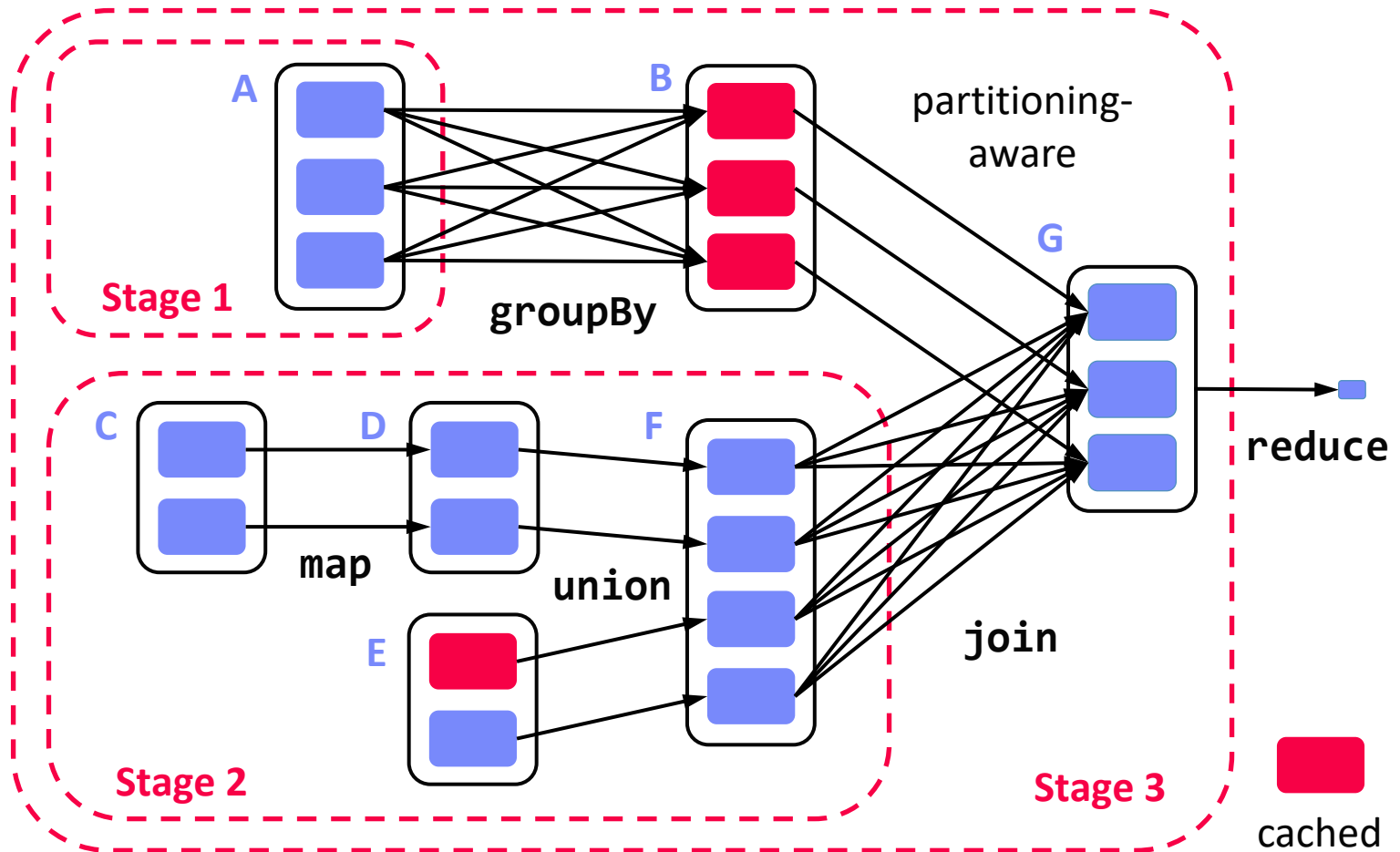
- All operations that are guaranteed to keep keys unchanged (e.g. `mapValues()`, `mapPartitions()` w/ `preservesPart` flag)

■ Partitioning-Exploiting

- Join: `R3 = R1.join(R2)`
- Lookups:
`v = C.lookup(k)`



Spark Lazy Evaluation, Caching, and Lineage



[Matei Zaharia, Mosharaf Chowdhury, Tathagata Das, Ankur Dave, Justin Ma, Murphy McCauly, Michael J. Franklin, Scott Shenker, Ion Stoica: Resilient Distributed Datasets: A Fault-Tolerant Abstraction for In-Memory Cluster Computing. **NSDI 2012**]

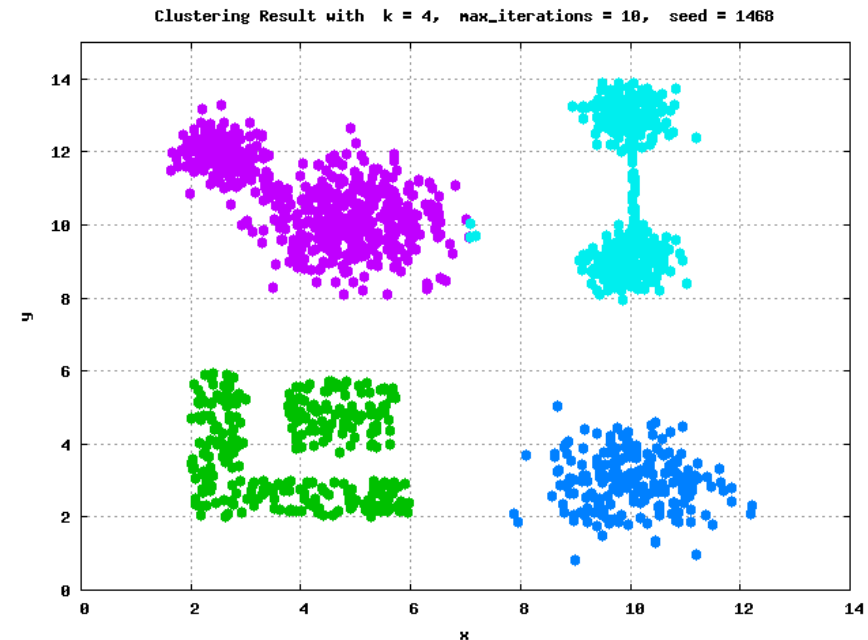
Example: k-Means Clustering

■ k-Means Algorithm

- Given dataset D and number of clusters k , find cluster centroids (“mean” of assigned points) that minimize within-cluster variance
- Euclidean distance: $\text{sqrt}(\text{sum}((a-b)^2))$

■ Pseudo Code

```
function Kmeans(D, k, maxiter) {  
    C' = randCentroids(D, k);  
    C = {};  
    i = 0; //until convergence  
    while( C' != C & i<=maxiter ) {  
        C = C';  
        i = i + 1;  
        A = getAssignments(D, C);  
        C' = getCentroids(D, A, k);  
    }  
    return C'  
}
```





Example: K-Means Clustering in Spark

```
// create spark context (allocate configured executors)
JavaSparkContext sc = new JavaSparkContext();

// read and cache data, initialize centroids
JavaRDD<Row> D = sc.textFile("hdfs://user/mboehm/data/D.csv")
    .map(new ParseRow()).cache(); // cache data in spark executors
Map<Integer,Mean> C = asCentroidMap(D.takeSample(false, k));

// until convergence
while( !equals(C, C2) & i<=maxiter ) {
    C2 = C; i++;
    // assign points to closest centroid, recompute centroid
    Broadcast<Map<Integer,Row>> bC = sc.broadcast(C)
    C = D.mapToPair(new NearestAssignment(bC))
        .foldByKey(new Mean(0), new IncComputeCentroids())
        .collectAsMap();
}

return C;
```

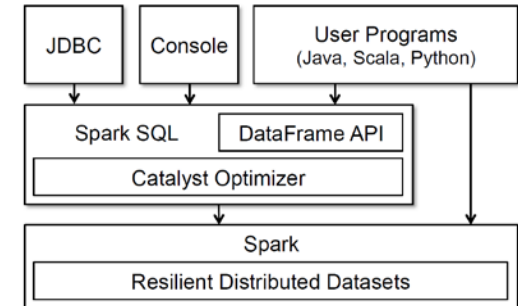
Note: Existing library algorithm

[\[https://github.com/apache/spark/blob/master/mllib/src/main/scala/org/apache/spark/mllib/clustering/KMeans.scala\]](https://github.com/apache/spark/blob/master/mllib/src/main/scala/org/apache/spark/mllib/clustering/KMeans.scala)

Spark DataFrames and DataSets

Overview Spark DataFrame

- DataFrame is **distributed collection of rows** with named/typed columns
- Relational operations** (e.g., projection, selection, joins, grouping, aggregation)
- DataSources** (e.g., json, jdbc, parquet, hdfs, s3, avro, hbase, csv, cassandra)



- DataFrame and Dataset APIs** `DataFrame = Dataset[Row]`
 - DataFrame was introduced as basis for Spark SQL
 - DataSets allow **more customization** and compile-time analysis errors (Spark 2)

- Example DataFrame**

```
logs = spark.read.format("json").open("s3://logs")
logs.groupBy(logs.user_id).agg(sum(logs.time))
    .write.format("jdbc").save("jdbc:mysql://...")
```



[Michael Armbrust: Structuring Apache Spark – SQL, DataFrames, Datasets, and Streaming, **Spark Summit 2016**]



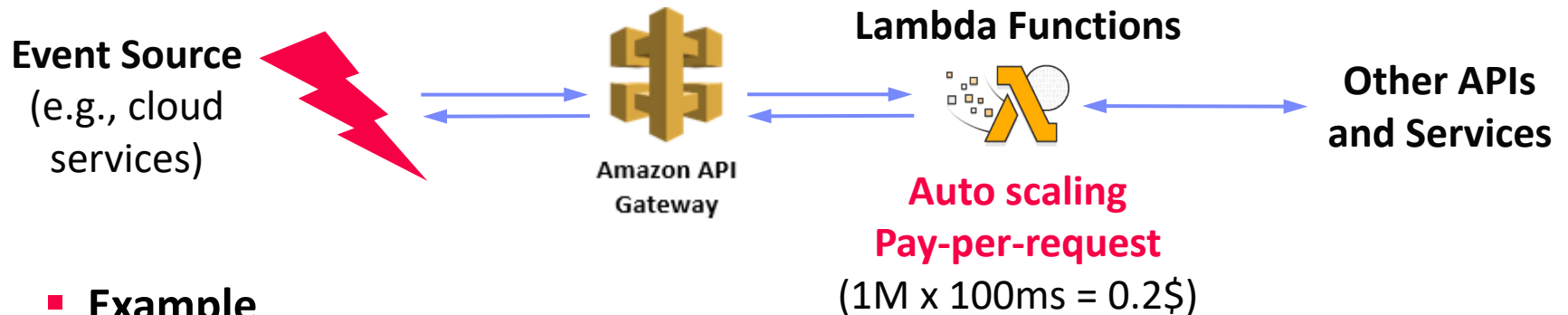
Serverless Computing

[Joseph M. Hellerstein et al: Serverless Computing: **One Step Forward, Two Steps Back**. CIDR 2019]



Definition Serverless

- **FaaS:** functions-as-a-service (event-driven, stateless input-output mapping)
- Infrastructure for deployment and auto-scaling of APIs/functions
- Examples: **Amazon Lambda**, **Microsoft Azure Functions**, etc



Example

```
import com.amazonaws.services.lambda.runtime.Context;
import com.amazonaws.services.lambda.runtime.RequestHandler;

public class MyHandler implements RequestHandler<Tuple, MyResponse> {
    @Override
    public MyResponse handleRequest(Tuple input, Context context) {
        return expensiveStatelessComputation(input);
    }
}
```

Conclusions and Q&A

- **Cloud Computing Overview**
- **Distributed Data Storage**
- **Distributed Data Analysis**

- **Next Lectures (Part B: Modern Data Management)**
 - **12 Data Stream Processing Systems** and **Q&A** [Jan 17]
 - News group and office hour on demand
 - End of January new COVID status → update on exam Feb 04