



# Data Integration and Analysis 10 Distributed Data Storage

#### **Matthias Boehm**

Graz University of Technology, Austria
Computer Science and Biomedical Engineering
Institute of Interactive Systems and Data Science
BMK endowed chair for Data Management





Last update: Jan 05, 2022



# Announcements/Org

#### #1 Video Recording

- Link in TUbe & TeachCenter (lectures will be public)
- Optional attendance (independent of COVID)
- Virtual lectures (recorded) until end of the semester https://tugraz.webex.com/meet/m.boehm
- Jan 10: TU Graz Status RED

#### #2 Programming Projects/Exercises

- Progress?, Questions & Answers
- Deadline Reminder: Jan 21 11.59pm
   (max 7 late days, with (2\*late\_days) point deduction)
- Exercise submission in TeachCenter, projects via pull requests

#### #3 Course Evaluation and Exam

- Evaluation period: Jan 01 Feb 15
- Exam date: Feb 04, 3pm (90+min written exam)





73/116







#### **Course Outline Part B:**

# Large-Scale Data Management and Analysis

**12 Distributed Stream**Processing

13 Distributed Machine Learning Systems

Compute/ Storage 11 Distributed Data-Parallel Computation

10 Distributed Data Storage

Infra

**09 Cloud Resource Management and Scheduling** 

**08 Cloud Computing Fundamentals** 





# Agenda

- Motivation and Terminology
- Object Stores and Distributed File Systems
- Key-Value Stores and Cloud DBMS





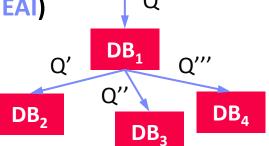
# Motivation and Terminology





# Overview Distributed Data Storage

- Recap: Distributed DBS (03 Replication, MoM, and EAI)
  - Distributed DB: Virtual (logical) DB, appears like a local DB but consists of multiple physical DBs
  - Components for global query processing
  - Virtual DBS (homo.) vs federated DBS (hetero.)



Global

- Cloud and Distributed Data Storage
  - Motivation: size (large-scale), semi-structured/nested, fault tolerance
  - #1 Cloud and Distributed Storage
    - Block storage: files split into blocks, read/write (e.g., SAN, AWS EBS)
    - Object storage: objects of limited size (e.g., 5TB), get/put (e.g., AWS S3)
    - Distributed file systems: file system on block/object stores (NFS, HDFS)
  - #2 Database as a Service
    - NoSQL stores: Key-value stores, document stores
    - Cloud DBMSs (SQL, for OLTP and OLAP workloads)





#### **Central Data Abstractions**

#### #1 Files and Objects

- File: Arbitrarily large sequential data in specific file format (CSV, binary, etc)
- Object: binary large object, with certain meta data

#### #2 Distributed Collections

- Logical multi-set (bag) of key-value pairs (unsorted collection)
- Different physical representations
- Easy distribution of pairs via horizontal partitioning (aka shards, partitions)
- Can be created from single file, or directory of files (unsorted)

Key	Value
4	Delta
2	Bravo
1	Alfa
3	Charlie
5	Echo
6	Foxtrot
7	Golf
1	Alfa





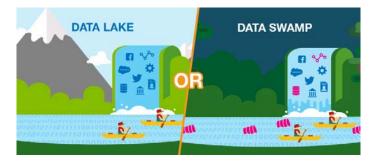
#### Data Lakes

#### Concept "Data Lake"

- Store massive amounts of un/semi-structured, and structured data (append only, no update in place)
- No need for architected schema or upfront costs (unknown analysis)
- Typically: file storage in open, raw formats (inputs and intermediates)
- → Distributed storage and analytics for scalability and agility

#### Criticism: Data Swamp

- Low data quality (lack of schema, integrity constraints, validation)
- Missing meta data (context) and data catalog for search
- → Requires proper data curation / tools
  According to priorities (data governance)



[Credit: www.collibra.com]





# Catalogs of Data and Artefacts

Recap FAIR Data Principles (see 07 Data Provenance)

- Data Catalogs
  - Data curation in repositories for finding relevant datasets in data lakes
  - Augment data with open and linked data sources
- Examples

#### **SAP Data Hub**

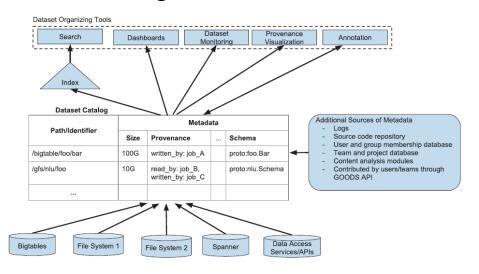


[SAP Sapphire Now 2019]

[Alon Y. Halevy et al: Goods: Organizing Google's Datasets. **SIGMOD 2016**]



#### **Google Data Search**







# Excursus: Research Data Management (RDM)

#### Overview

- Ensure reproducibility of research results and conclusions
- Common problem: "All code and data was on the student's laptop and the student left / the laptop crashed."
- Create value for others (compare, reuse, understand, extend)
- EU Projects: Mandatory proposal section & deliverable on RDM plan
- RDM @ TU Graz: <a href="https://www.tugraz.at/sites/rdm/home/">https://www.tugraz.at/sites/rdm/home/</a>
  - Toni Ross-Hellauer: Open and Reproducible Research Group (ORRG)
  - Ilire Hasani-Mavriqi / Sarah Stryeck: RDM Team
  - TU Graz RDM Policy 12/2019, TU Graz Repository based on

https://github.com/ inveniosoftware/ invenio-app-rdm

"Ensure that research data, code and any other materials needed to reproduce research findings are appropriately documented, stored and shared in a research data repository in accordance with the FAIR principles (Findable, Accessible, Interoperable and Reusable) for at least 10 years from the end of the research project, unless there are valid reasons not to do so. [...]

Develop a written data management strategy for managing research outputs within the first 12 months of the PhD study as part of their supervision agreements."



# Object Stores and Distributed File Systems





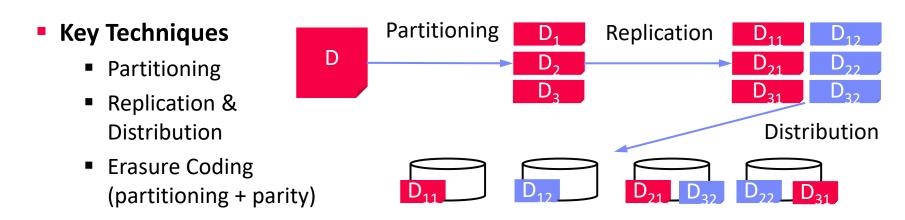
# **Object Storage**

#### Recap: Key-Value Stores

- Key-value mapping, where values can be of a variety of data types
- APIs for CRUD operations; scalability via sharding (objects or object segments)

#### Object Store

- Similar to key-value stores, but: optimized for large objects in GBs and TBs
- Object identifier (key), meta data, and object as binary large object (BLOB)
- APIs: often REST APIs, SDKs, sometimes implementation of DFS APIs







# Object Storage, cont.

#### **Example Object Stores / Protocols**

- Amazon Simple Storage Service (S3)
- OpenStack Object Storage (Swift)
- **IBM Object Storage**
- Microsoft Azure Blob Storage











#### **Example Amazon S3**

- Reliable object store for photos, videos, documents or any binary data
- **Bucket:** Uniquely named, static data container http://s3.aws-eu-central-1.amazonaws.com/mboehm7datab
- Object: key, version ID, value, metadata, access control
- Single (5GB)/multi-part (5TB) upload and direct/BitTorrent download
- Storage classes: STANDARD, STANDARD IA, GLACIER, DEEP ARCHIVE
- Operations: GET/PUT/LIST/DEL, and SQL over CSV/JSON objects
- Eventual consistency  $\rightarrow$  Dec 1 2020: read-after-write and list consistency





# Hadoop Distributed File System (HDFS)

#### Brief Hadoop History

- Google's GFS + MapReduce [ODSI'04]
  - → Apache Hadoop (2006)

[Sanjay Ghemawat, Howard Gobioff, Shun-Tak Leung: The Google file system. SOSP 2003]

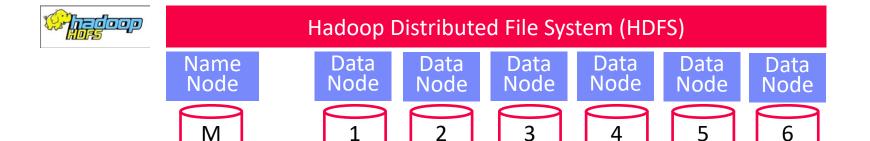


Apache Hive (SQL), Pig (ETL), Mahout/SystemML (ML), Giraph (Graph)

#### HDFS Overview

- Hadoop's distributed file system, for large clusters and datasets
- Implemented in Java, w/ native libraries for compression, I/O, CRC32
- Files split into 128MB blocks, replicated (3x), and distributed

Client



**Head Node** 

Worker Nodes (shared-nothing cluster)





hadoop fs -ls ./data/mnist1m.bin

#### **HDFS Daemon Processes**

#### **HDFS NameNode**

- Master daemon that manages file system namespace and access by clients
- Metadata for all files (e.g., replication, permissions, sizes, block ids, etc)
- **FSImage:** checkpoint of FS namespace
- EditLog: write-ahead-log (WAL) of file write operations (merged on startup)

#### **HDFS DataNode**

- Worker daemon per cluster node that manages block storage (list of disks)
- Block creation, deletion, replication as individual files in local FS
- On startup: scan local blocks and send block report to name node
- Serving block read and write requests
- Send heartbeats to NameNode (capacity, current transfers) and receives replies (replication, removal of block replicas)





# HDFS InputFormats and RecordReaders

- Overview InputFormats
  - InputFormat: implements access to distributed collections in files
  - Split: record-aligned block of file (aligned with HDFS block size)
  - RecordReader: API for reading key-value pairs from file splits
  - Examples: FileInputFormat, TextInputFormat, SequenceFileInputFormat

# ExampleText Read





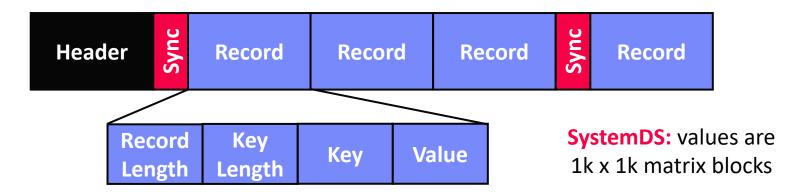
# HDFS InputFormats and RecordReaders, cont.

#### Sequence Files

- Binary files for key/value pairs, w/ optional compression
   (MapReduce/Spark inputs/outputs, MapReduce intermediates)
- InputFormat with readers, writers, and sorters

#### Example Uncompressed SequenceFile

- Header: SEQ+version (4 bytes), keyClassName, valueClassName, compression, blockCompression, compressor class (codec), meta data
- Splittable binary representation of key-value pair collection









### **HDFS** Write and Read

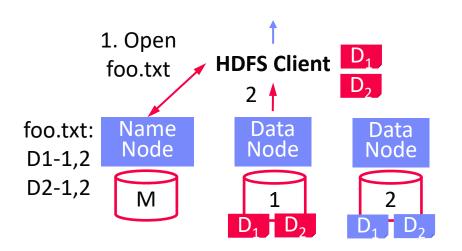
#### HDFS Write

- #1 Client RPC to NameNode to create file → lease/replica DNs
- #2 Write blocks to DNs, pipelined replication to other DNs
- #3 DNs report to NN via heartbeat

# 1. Create foo.txt HDFS Client D<sub>1</sub> 2 foo.txt: Name Node Node Node Node D2-1,2 M 1. Create HDFS Client D<sub>1</sub> 2 D<sub>2</sub> 1. Create HDFS Client D<sub>1</sub> 2 D<sub>2</sub> D<sub>2</sub>

#### HDFS Read

- #1 Client RPC to NameNode to open file → DNs for blocks
- #2 Read blocks sequentially from closest DN w/ block
- InputFormats and RecordReaders as abstraction for multi-part files (incl. compression/encryption)







# **HDFS Data Locality**

#### Data Locality

- HDFS is generally rack-aware (node-local, rack-local, other)
- Schedule reads from closest data node
- Replica placement (rep 3): local DN, other-rack DN, same-rack DN
- MapReduce/Spark: locality-aware execution (function vs data shipping)

#### Custom Locality Information

- Custom InputFormat and FileSplit implementations
- Return customized mapping of locations on getLocations()
- Can use block locations of arbitrary files

```
public class MyFileSplit extends FileSplit
{
   public MyFileSplit(FileSplit x, ...) {}
   @Override
   public String[] getLocations() {
     return new String[]{"node1","node7"};
   }
}
```

```
FileStatus st = fs.getFileStatus(new Path(fname));
BlockLocation[] tmp1 = fs.getFileBlockLocations(st, 0, st.getLen());
```

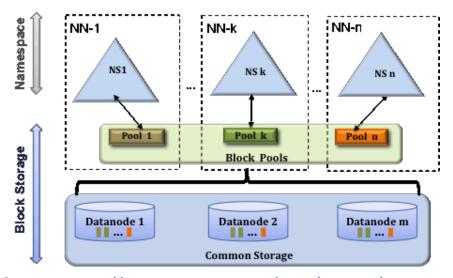




#### HDFS Federated NameNodes

#### HDFS Federation

- Eliminate NameNode as namespace scalability bottleneck
- Independent NameNodes, responsible for name spaces
- DataNodes store blocks of all NameNodes
- Client-side mount tables



[Credit: <a href="https://hadoop.apache.org/docs/current/hadoop-project-dist/hadoop-hdfs/Federation.html">https://hadoop.apache.org/docs/current/hadoop-project-dist/hadoop-hdfs/Federation.html</a>]

#### GFS Multiple Cells

"We also ended up doing what we call a "multi-cell" approach, which basically made it possible to put multiple GFS masters on top of a pool of chunkservers."

-- Sean Quinlan

[Kirk McKusick, Sean Quinlan: GFS: evolution on fast-forward. Commun. ACM 53(3) 2010]







#### Other DFS

#### HDFS FileSystem Implementations (subset)

- LocalFileSystem (file), DistributedFileSystem (hdfs)
- FTPFileSystem, HttpFileSystem, ViewFilesystem (ViewFs mount table)
- NativeS3FileSystem (s3, s3a), NativeSwiftFileSystem, NativeAzureFileSystem
- Other proprietary: IBM GPFS, Databricks FS (DBFS)

#### Google Colossus

More fine-grained accesses, Google Cloud Storage

[WIRED: Google Remakes
Online Empire With 'Colossus',
<a href="https://www.wired.com/2012/07/google-colossus/">https://www.wired.com/2012/07/google-colossus/</a>]

#### High-Performance Computing

- Scope: Focus on high IOPs (instead of bandwidth) with block write
- IBM GPFS (General Parallel File System) / Spectrum Scale
- BeeGFS (Fraunhofer GFS) focus on usability, storage/metadata servers
- Lustre (Linux + Cluster) GPL license, LNET protocol / metadata / object storage
- RedHat GFS2 (Global File System) Linux cluster file system, close to local
- NAS (Network Attached Storage), SAN (Storage Area Network)
- GekkoFS (Uni Mainz / Barcelona SC) data-intensive HPC applications



# **Key-Value Stores and Cloud DBMS**





# Motivation and Terminology

#### **Motivation**

- Basic key-value mapping via simple API (more complex data models can be mapped to key-value representations)
- Reliability at massive scale on commodity HW (cloud computing)

#### System Architecture

- **Key**-value maps, where values can be of a variety of data types
- APIs for CRUD operations (create, read, update, delete)
- Scalability via sharding (horizontal partitioning)

"Inffeldgasse 13, Graz" users:1:a "[12, 34, 45, 67, 89]" users:1:b "Mandellstraße 12, Graz" users:2:a "[12, 212, 3212, 43212]" users:2:b

#### Example Systems

- Dynamo (2007, AP)  $\rightarrow$  Amazon DynamoDB (2012)
- Redis (2009, CP/AP)





[Giuseppe DeCandia et al: Dynamo: amazon's highly available keyvalue store. SOSP 2007





# Example Systems: Dynamo

[Giuseppe DeCandia et al: Dynamo: amazon's highly available key-value store. SOSP 2007]



#### **Motivation**

- Simple, highly-available data storage for small objects in ~1MB range
- Aim for good load balance (99.9<sup>th</sup> percentile SLAs)

#### #1 System Interface

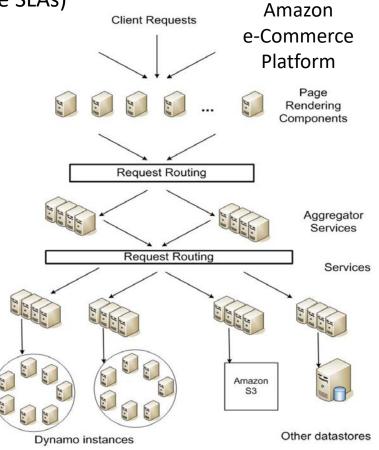
Simple get(k, ctx) and put(k, ctx) ops

#### #2 Partitioning

- **Consistent hashing** of nodes and keys on circular ring for incremental scaling
- Nodes hold multiple virtual nodes for load balance (add/rm, heterogeneous)

#### #3 Replication

- Each data item replicated N times (at coord node and N-1 successors)
- Eventual consistency with async update propagation based on vector clocks
- Replica synchronization via Merkle trees





# Example Systems, cont.

#### Redis Data Types



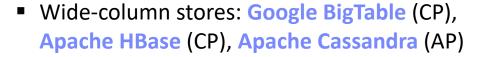
- Redis is not a plain KV-store, but "data structure server" with persistent log (appendfsync no/everysec/always)
- Key: ASCII string (max 512MB, common key schemes: comment:1234:reply.to)
- Values: strings, lists, sets, sorted sets, hashes (map of string-string), etc

#### Redis APIs

- SET/GET/DEL: insert a key-value pair, lookup value by key, or delete by key
- MSET/MGET: insert or lookup multiple keys at once
- INCRBY/DECBY: increment/decrement counters
- Others: EXISTS, LPUSH, LPOP, LRANGE, LTRIM, LLEN, etc

#### Other systems





























# Log-structured Merge Trees

[Patrick E. O'Neil, Edward Cheng, Dieter Gawlick, Elizabeth J. O'Neil: The Log-Structured Merge-Tree (LSM-Tree). **Acta Inf. 1996**]

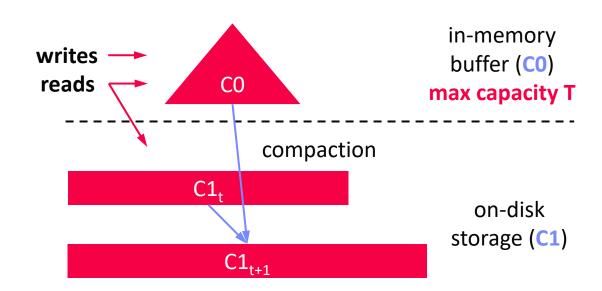


#### LSM Overview

- Many KV-stores rely on LSM-trees as their storage engine
   (e.g., BigTable, DynamoDB, LevelDB, Riak, RocksDB, Cassandra, HBase)
- Approach: Buffers writes in memory, flushes data as sorted runs to storage, merges runs into larger runs of next level (compaction)

#### System Architecture

- Writes in C0
- Reads against CO and C1 (w/ buffer for C1)
- Compaction (rolling merge): sort, merge, including deduplication



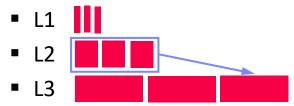




# Log-structured Merge Trees, cont.

#### LSM Tiering

- Keep up to T-1 runs per level L
- Merge all runs of L<sub>i</sub> into 1 run of L<sub>i+1</sub>

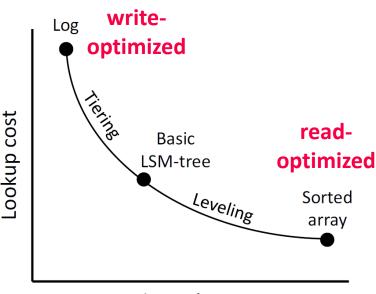


#### LSM Leveling

- Keep 1 run per level L
- Merge run of Li with Li+1



■ L3



Insertion cost

[Niv Dayan: Log-Structured-Merge Trees, Comp115 guest lecture, 2017]



[Stratos Idreos, Mark Callaghan: Key-Value Storage Engines (Tutorial), **SIGMOD 2020**]







# Cloud Databases (DBaaS)

#### Motivation DBaaS

- Simplified setup, maintenance, tuning and auto scaling
- Multi-tenant systems (scalability, learning opportunities)
- Different types based on workload (OLTP vs OLAP)



#### Elastic Data Warehouses

- Motivation: Intersection of data warehousing (02 DWH, ETL, SQL/OLAP), cloud computing (08/09 Cloud Computing), Distributed Storage (10 today)
- Example Systems
  - #1 Snowflake
  - #2 Google BigQuery (Dremel)
  - #3 Amazon Redshift
  - Azure SQL Data Warehouse

#### **Commonalities:**

SQL, column stores, data on object store / DFS, elastic cloud scaling





# Example Snowflake

[Benoît Dageville et al.: The Snowflake Elastic Data Warehouse. **SIGMOD 2016**]



- Motivation (impl started late 2012)
  - Enterprise-ready DWH solution for the cloud (elasticity, semi-structured)
  - Pure SaaS experience, high availability, cost efficient



#### Cloud Services

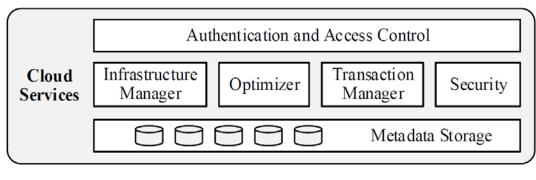
- Manage virtual DHWs, TXs, and queries
- Meta data and catalogs

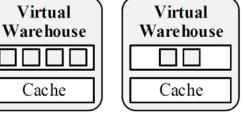
#### Virtual Warehouses

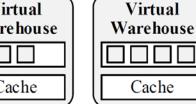
- Query execution in EC2
- Caching/intermediates

#### Data Storage

- Storage in AWS S3
- PAX / hybrid columnar
- Min-max pruning















# Example Google BigQuery

[Sergey Melnik et al.: Dremel: Interactive Analysis of Web-Scale Datasets. **PVLDB 3(1) 2010**]



#### Background Dremel

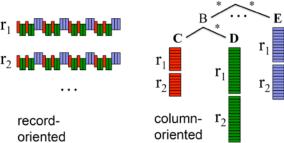
- Scalable and fast in-situ analysis of read-only nested data (DFS, BigTable)
- Data model: protocol buffers strongly-typed nested records
- Storage model: columnar storage of nested data (efficient splitting and assembly records)
- Query execution via multi-level serving tree

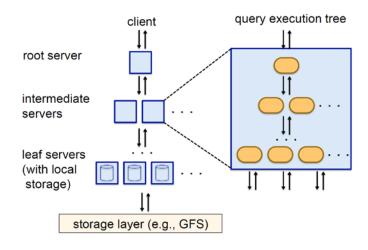
#### BigQuery System Architecture

- Public impl of internal Dremel system (2012)
- SQL over structured, nested data (OLAP, BI)
- Extensions: web Uis, REST APIs and ML
- Data storage: Colossus (NextGen GFS)



[Kazunori Sato: An Inside Look at Google BigQuery, Google BigQuery White Paper 2012.]









# **Example Amazon Redshift**

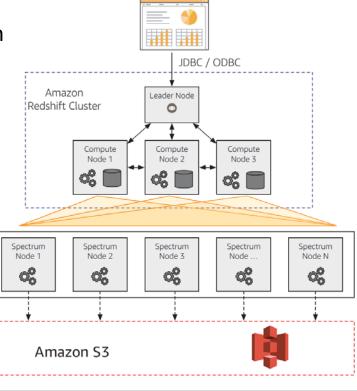
- Motivation (release 02/2013)
  - Simplicity and cost-effectiveness
     (fully-managed DWH at petabyte scale)
- System Architecture
  - Data plane: data storage and SQL execution
  - Control plane: workflows for monitoring, and managing databases, AWS services
- Data Plane
  - Initial engine licensed from ParAccel
  - Leader node + sliced compute nodes in EC2 (with local storage)
  - Replication across nodes + S3 backup
  - Query compilation in C++ code
  - Support for flat and nested files

[Anurag Gupta et al.: Amazon Redshift and the Case for Simpler Data Warehouses. **SIGMOD 2015**]



[Mengchu Cai et al.: Integrated Querying of SQL database data and S3 data in Amazon Redshift. IEEE Data Eng. Bull. 41(2) 2018]









# Summary and Q&A

- Motivation and Terminology
- Object Stores and Distributed File Systems
- Key-Value Stores and Cloud DBMS

#### Next Lectures

- 11 Distributed, Data-Parallel Computation [Jan 14]
- 12 Distributed Stream Processing [Jan 21]
- 13 Distributed Machine Learning Systems [Jan 28]

