

# Data Integration and Large-scale Analysis (DIA) 10 Distributed Storage

#### **Prof. Dr. Matthias Boehm**

Technische Universität Berlin Berlin Institute for the Foundations of Learning and Data Big Data Engineering (DAMS Lab)





# **Announcements / Administrative Items**

- #1 Video Recording
   Hybrid lectures: in-person H 0107, zoom live streaming, video recording
  - https://tu-berlin.zoom.us/j/9529634787?pwd=R1ZsN1M3SC9BOU1OcFdmem9zT202UT09

## #2 Exercises/Projects

- Reminder: exercise/project submissions by Feb 02 (no extensions)
- Make use of office hours Wed 4.30pm-6pm in TEL 0811

Matthias Boehm | FG DAMS | DIA WiSe 2023/24 – 10 Distributed Storage

#### #3 Exam Registration

2

- Time slots: Feb 08, 4pm or Feb 15, 4pm (start 4.15pm, end 5.45pm, 48 seats per exam)
- Sign up for exam via ISIS (once you submitted the project/exercise), opens Jan 18
- [If more capacity needed, additional slots Feb 08, 6pm and Feb 15, 6pm]





# zoom

# **Course Outline Part B:** Large-Scale Data Management and Analysis



12 Distributed Stream Processing

13 Distributed Machine Learning Systems

**11 Distributed Data-Parallel Computation** 

**10 Distributed Data Storage** 

**09 Cloud Resource Management and Scheduling** 

Infra

Compute/

Storage

**08 Cloud Computing Fundamentals** 



# Agenda



- Motivation and Terminology
- Object Stores and Distributed File Systems
- Key-Value Stores and Cloud DBMS





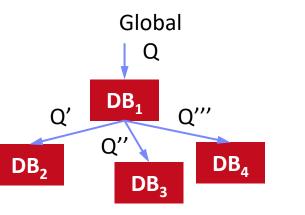
# **Motivation and Terminology**



# **Overview Distributed Data Storage**

- Recap: Distributed DBS (03 Replication, MoM, and EAI)
  - Distributed DB: Virtual (logical) DB, appears like a local DB but consists of multiple physical DBs
  - Components for global query processing
  - Virtual DBS (homo.) vs federated DBS (hetero.)
- Cloud and Distributed Data Storage
  - Motivation: size (large-scale), semi-structured/nested , fault tolerance
  - #1 Cloud and Distributed Storage
    - Block storage: files split into blocks, read/write (e.g., SAN, AWS EBS)
    - Object storage: objects of limited size (e.g., 5TB), get/put (e.g., AWS S3)
    - Distributed file systems: file system on block/object stores (NFS, HDFS)
  - #2 Database as a Service
    - NoSQL stores: Key-value stores, document stores
    - Cloud DBMSs (SQL, for OLTP and OLAP workloads)







# **Central Data Abstractions**

berlin

- #1 Files and Objects
  - File: Arbitrarily large sequential data in specific file format (CSV, binary, etc)
  - **Object:** binary large object, with certain meta data

## #2 Distributed Collections

- Logical multi-set (bag) of key-value pairs (unsorted collection)
- Different physical representations
- Easy distribution of pairs via horizontal partitioning (aka shards, partitions)
- Can be created from single file, or directory of files (unsorted)

Кеу	Value
4	Delta
2	Bravo
1	Alfa
3	Charlie
5	Echo
6	Foxtrot
7	Golf
1	Alfa



## **Data Lakes**

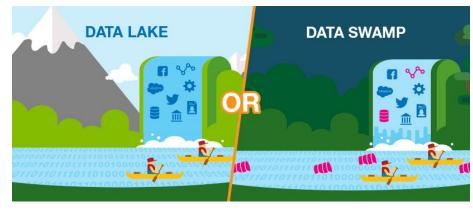


### Concept "Data Lake"

- Store massive amounts of un/semi-structured, and structured data (append only, no update in place)
- No need for architected schema or upfront costs (unknown analysis)
- Typically: file storage in open, raw formats (inputs and intermediates)
- → Distributed storage and analytics for scalability and agility

## Criticism: Data Swamp

- Low data quality (lack of schema, integrity constraints, validation)
- Missing meta data (context) and data catalog for search
- Requires proper data curation / tools According to priorities (data governance)



[Credit: www.collibra.com]



# **Catalogs of Data and Artefacts**

Metadata and provenance



[Alon Y. Halevy et al: Goods: Organizing Google's Datasets. **SIGMOD 2016**]

[Dan Brickley, Matthew Burgess, NatashaF. Noy: Google Dataset Search: Building a search engine for datasets in an open Web ecosystem. WWW 2019]



# Examples

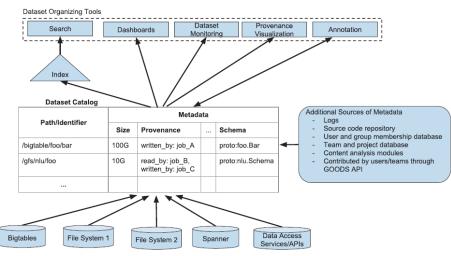
Data Catalogs

#### SAP Data Hub



[SAP Sapphire Now 2019]

#### **Google Dataset Search**





Data curation in repositories for finding datasets in data lakes

Augment data with open and linked data sources

# **Excursus: Research Data Management (RDM)**



#### Overview

- Ensure reproducibility of research results and conclusions
- Common problem:
- Create value for others (compare, reuse, understand, extend)
- EU Projects: Mandatory proposal section & deliverable on RDM plan

## RDM @ TU Graz

- TU Graz RDM Policy since 12/2019, as well as faculty-specific RDM policies
- https://www.tugraz.at/sites/rdm/home/

## RDM @ TU Berlin

- TU Berlin RDM Policy since 10/2019
- <u>https://www.tu.berlin/en/ub/szf/information-tips/</u> <u>what-is-research-data-management</u>
- <u>https://www.static.tu.berlin/fileadmin/www/10000000/</u>
   <u>Arbeiten/Wichtige\_Dokumente/RDM-Policy\_TUBerlin\_2023\_en.pdf</u>

"All code and data was on the student's laptop and the student left / the laptop crashed."

"Ensure that research data, code and any other materials needed to reproduce research findings are appropriately documented, stored and shared in a research data repository in accordance with the FAIR principles (Findable, Accessible, Interoperable and Reusable) for at least 10 years from the end of the research project, unless there are valid reasons not to do so. [...] Develop a written data management strategy for managing research outputs within the first 12 months of the PhD study [...]."

> "The minimum storage period for research data is ten years after either the assignment of a persistent identifier or the publication of the related work following research project completion, whichever is later."

## **FAIR Data Principles**



#### #1 Findable

- Metadata and data have globally unique persistent identifiers
- Data describes w/ rich meta data; registered/indexes and searchable

#### #2 Accessible

- Metadata and data retrievable via open, free and universal commication protocols
- Metadata accessible even when data no longer available

#### #3 Interoperable

- Metadata and data use a formal, accessible, and broadly applicable format
- Metadata and data use FAIR vocabularies and qualified references

#### #4 Reusable

Metadata and data described with plurality of accurate and relevant attributes

Clear license, **associated with provenance**, meets community standards







# **Object Stores and Distributed File Systems**



# **Object Storage**

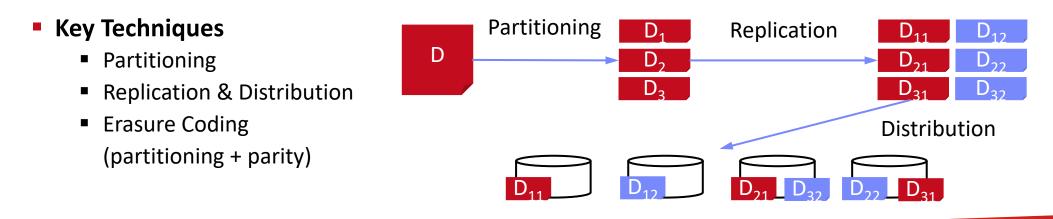


#### Recap: Key-Value Stores

- Key-value mapping, where values can be of a variety of data types
- APIs for CRUD operations; scalability via sharding (objects or object segments)

## Object Store

- Similar to key-value stores, but: optimized for large objects in GBs and TBs
- Object identifier (key), meta data, and object as binary large object (BLOB)
- APIs: often REST APIs, SDKs, sometimes implementation of DFS APIs





# **Object Storage, cont.**

#### Example Object Stores / Protocols

- Amazon Simple Storage Service (S3)
- OpenStack Object Storage (Swift)
- IBM Object Storage
- Microsoft Azure Blob Storage

#### Example Amazon S3

- Reliable object store for photos, videos, documents or any binary data
- Bucket: Uniquely named, static data container
- Object: key, version ID, value, metadata, access control
- Single (5GB)/multi-part (5TB) upload and direct/BitTorrent download
- Storage classes: STANDARD, STANDARD\_IA, GLACIER, DEEP\_ARCHIVE
- **Operations:** GET/PUT/LIST/DEL, and SQL over CSV/JSON objects
- Eventual consistency → Dec 1 2020: read-after-write and list consistency









# Hadoop Distributed File System (HDFS)

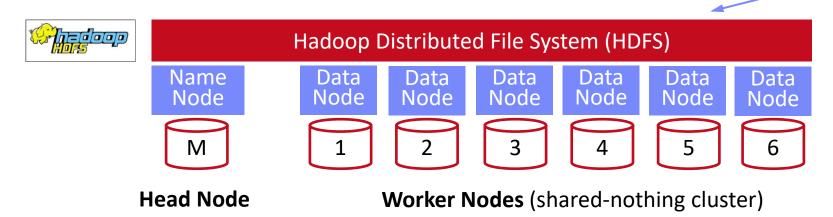


- Brief Hadoop History
  - Google's GFS + MapReduce [ODSI'04] → Apache Hadoop (2006)
  - Apache Hive (SQL), Pig (ETL), Mahout/SystemML (ML), Giraph (Graph)

#### HDFS Overview

- Hadoop's distributed file system, for large clusters and datasets
- Implemented in Java, w/ native libraries for compression, I/O, CRC32
- Files split into 128MB blocks, replicated (3x), and distributed







## **HDFS Daemon Processes**



hadoop fs -ls ./data/mnist1m.bin

#### HDFS NameNode

- Master daemon that manages file system namespace and access by clients
- Metadata for all files (e.g., replication, permissions, sizes, block ids, etc)
- **FSImage:** checkpoint of FS namespace

#### EditLog: write-ahead-log (WAL) of file write operations (merged on startup)

#### HDFS DataNode

- Worker daemon per cluster node that manages block storage (list of disks)
- Block creation, deletion, replication as individual files in local FS
- On startup: scan local blocks and send block report to name node
- Serving block read and write requests
- Send heartbeats to NameNode (capacity, current transfers) and receives replies (replication, removal of block replicas)



# HDFS InputFormats and RecordReaders



#### Overview InputFormats

- InputFormat: implements access to distributed collections in files
- **Split:** record-aligned block of file (aligned with HDFS block size)
- RecordReader: API for reading key-value pairs from file splits
- Examples: FileInputFormat, TextInputFormat, SequenceFileInputFormat

```
FileInputFormat.addInputPath(job, path); # path: dir/file
TextRead
FileInputFormat infmt = new TextInputFormat();
InputSplit[] splits = infmt.getSplits(job, numSplits);
LongWritable key = new LongWritable();
Text value = new Text();
for(InputSplit split : splits) {
    RecordReader<LongWritable,Text> reader = infmt.getRecordReader(split,job,Reporter.NULL);
    while( reader.next(key, value) )
        ... //process individual text lines
}
```

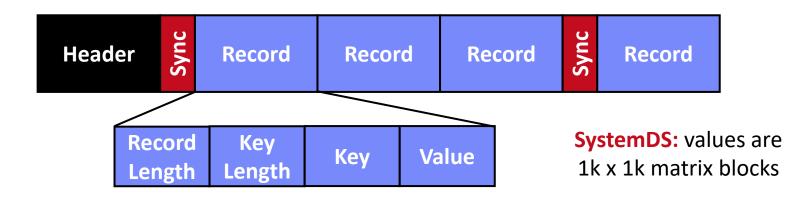


## HDFS InputFormats and RecordReaders, cont.



## Sequence Files

- Binary files for key/value pairs, w/ optional compression (MR/Spark I/O, MR intermediates)
- InputFormat with readers, writers, and sorters
- Example Uncompressed SequenceFile
  - Header: SEQ+version (4 bytes), keyClassName, valueClassName, compression, blockCompression, compressor class (codec), meta data
  - Splittable binary representation of key-value pair collection





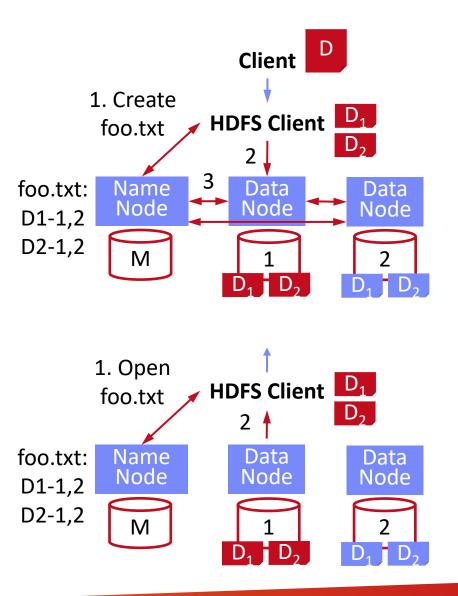
# **HDFS Write and Read**

#### HDFS Write

- #1 Client RPC to NameNode to create file → lease/replica DNs
- #2 Write blocks to DNs, pipelined replication to other DNs
- #3 DNs report to NN via heartbeat

## HDFS Read

- #1 Client RPC to NameNode to open file → DNs for blocks
- #2 Read blocks sequentially from closest DN w/ block
- InputFormats and RecordReaders as abstraction for multi-part files (incl. compression/encryption)





berlin

## **HDFS Data Locality**



#### Data Locality

- HDFS is generally rack-aware (node-local, rack-local, other)
- Schedule reads from closest data node
- Replica placement (rep 3): local DN, other-rack DN, same-rack DN
- MapReduce/Spark: locality-aware execution (function vs data shipping)

```
Custom Locality Information
```

- Custom InputFormat and FileSplit implementations
- Return customized mapping of locations on getLocations()
- Can use block locations of arbitrary files

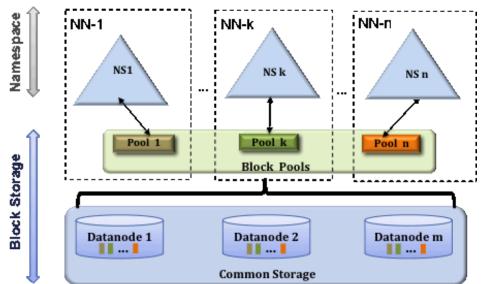
```
public class MyFileSplit extends FileSplit
{
    public MyFileSplit(FileSplit x, ...) {}
    @Override
    public String[] getLocations() {
        return new String[]{"node1","node7"};
    }
}
```

```
FileStatus st = fs.getFileStatus(new Path(fname));
BlockLocation[] tmp1 = fs.getFileBlockLocations(st, 0, st.getLen());
```



# HDFS Federated NameNodes

- **HDFS Federation** 
  - Eliminate NameNode as namespace scalability bottleneck
  - Independent NameNodes, responsible for name spaces
  - DataNodes store blocks of all NameNodes
  - Client-side mount tables



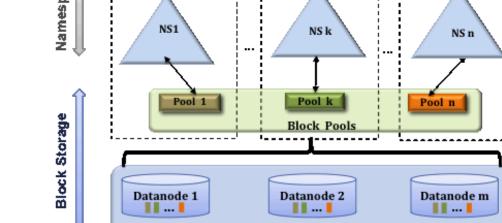
[Credit: https://hadoop.apache.org/docs/current/hadoopproject-dist/hadoop-hdfs/Federation.html]

- GFS Multiple Cells
  - "We also ended up doing what we call a "multi-cell" approach, which basically made it possible to put multiple GFS masters on top of a pool of chunkservers."
    - -- Sean Quinlan

[Kirk McKusick, Sean Quinlan: GFS: evolution on fast-forward. Commun. ACM 53(3) 2010]

practice	
GFS: Evolution on Fast-Forward	







## **Other DFS**

#### HDFS FileSystem Implementations (subset)

- LocalFileSystem (file), DistributedFileSystem (hdfs)
- FTPFileSystem, HttpFileSystem, ViewFilesystem (ViewFs mount table)
- NativeS3FileSystem (s3, s3a), NativeSwiftFileSystem, NativeAzureFileSystem
- Other proprietary: IBM GPFS, Databricks FS (DBFS)

## Google Colossus

More fine-grained accesses, Google Cloud Storage

#### High-Performance Computing

- IBM GPFS (General Parallel File System) / Spectrum Scale
- BeeGFS (Fraunhofer GFS) focus on usability, storage/metadata servers
- Lustre (Linux + Cluster) GPL license, LNET protocol / metadata / object storage
- RedHat GFS2 (Global File System) Linux cluster file system, close to local
- NAS (Network Attached Storage), SAN (Storage Area Network)
- GekkoFS (Uni Mainz / Barcelona SC) data-intensive HPC applications

[WIRED: Google Remakes Online Empire With 'Colossus', <u>https://www.wired.com/2012/</u> <u>07/google-colossus/</u>]

Scope: Focus on high IOPs (instead of bandwidth) with block write







# **Key-Value Stores and Cloud DBMS**



# **Motivation and Terminology**



#### Motivation

Basic key-value mapping via simple API

(more complex data models can be mapped to key-value representations)

Reliability at massive scale on commodity HW (cloud computing)

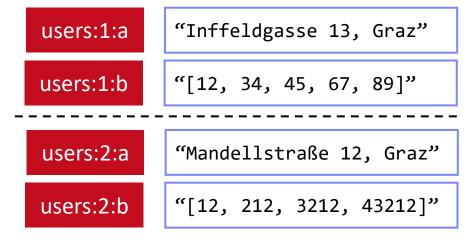
### System Architecture

- Key-value maps, with values of different data types
- APIs for CRUD operations (create, read, update, delete)
- Scalability via sharding (horizontal partitioning)

## Example Systems

- Dynamo (2007, AP) → Amazon DynamoDB (2012)
- Redis (2009, CP/AP)





[Giuseppe DeCandia et al: Dynamo: amazon's highly available key-value store. SOSP 2007]

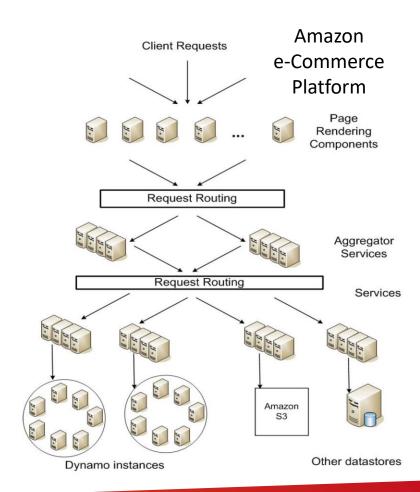




# **Example Systems: Dynamo**



- Motivation
  - Simple, highly-available data storage for small objects in ~1MB range
  - Aim for good load balance (99.9<sup>th</sup> percentile SLAs)
- #1 System Interface
  - Simple get(k, ctx) and put(k, ctx) ops
- #2 Partitioning
  - Consistent hashing of nodes and keys on circular ring for incremental scaling
  - Nodes hold multiple virtual nodes for load balance (add/rm, heterogeneous)
- #3 Replication
  - Each data item replicated N times (at coord node and N-1 successors)
  - Eventual consistency w/ async update propagation via vector clocks
  - Replica synchronization via Merkle trees





## **Example Systems, cont.**

### Redis Data Types

- Redis is not a plain KV-store, but "data structure server" with persistent log (appendfsync no/everysec/always)
- Key: ASCII string (max 512MB, common key schemes: comment:1234:reply.to)
- Values: strings, lists, sets, sorted sets, hashes (map of string-string), etc

## Redis APIs

- **SET/GET/DEL:** insert a key-value pair, lookup value by key, or delete by key
- **MSET/MGET:** insert or lookup multiple keys at once
- INCRBY/DECBY: increment/decrement counters
- Others: EXISTS, LPUSH, LPOP, LRANGE, LTRIM, LLEN, etc

## Other systems

- Classic KV stores (AP): Riak, Aerospike, Voldemort, LevelDB, RocksDB, FoundationDB, Memcached
- Wide-column stores: Google BigTable (CP), Apache HBase (CP), Apache Cassandra (AP)









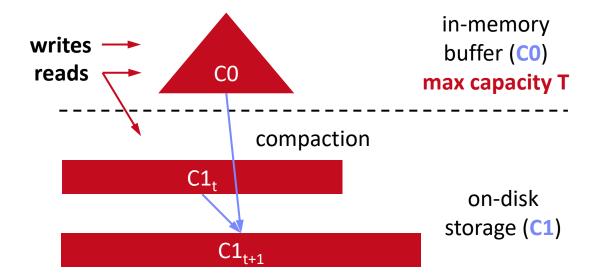
### Log-structured Merge Trees

LSM Overview

- Many KV-stores rely on LSM-trees as their storage engine (e.g., BigTable, DynamoDB, LevelDB, Riak, RocksDB, Cassandra, HBase)
- Approach: Buffers writes in memory, flushes data as sorted runs to storage, merges runs into larger runs of next level (compaction)

#### System Architecture

- Writes in C0
- Reads against C0 and C1 (w/ buffer for C1)
- Compaction (rolling merge): sort, merge, including deduplication

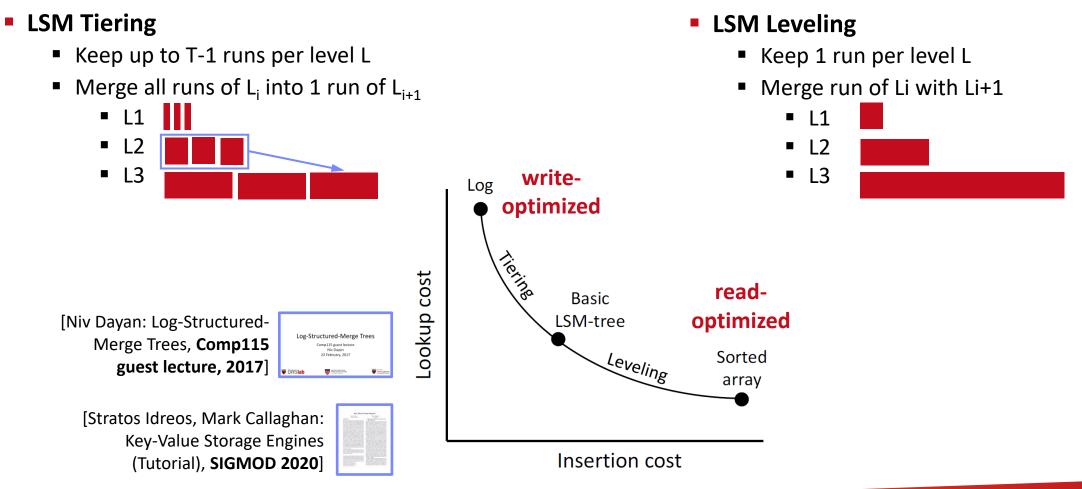






# Log-structured Merge Trees, cont.







# **Cloud Databases (DBaaS)**

#### Motivation DBaaS

- Simplified setup, maintenance, tuning and auto scaling
- Multi-tenant systems (scalability, learning opportunities)
- Different types based on workload (OLTP vs OLAP, NoSQL)

#### Elastic Data Warehouses

- Motivation: Intersection of data warehousing, cloud computing, distributed storage
- Example Systems
  - #1 Snowflake
  - #2 Google BigQuery (Dremel)
  - #3 Amazon Redshift
  - #4 ByteDance ByConity
  - Azure SQL Data Warehouse / #5 Azure SQL Database Hyperscale (Socrates)

Commonalities: SQL, column stores, data on object store / DFS, elastic cloud scaling









# **Example Snowflake**

[Benoît Dageville et al.: The Snowflake Elastic Data Warehouse. **SIGMOD 2016**]



- Motivation (impl started late 2012)
  - Enterprise-ready DWH solution for the cloud (elasticity, semi-structured)
  - Pure SaaS experience, high availability, cost efficient

## Cloud Services

- Manage virtual DHWs, TXs, and queries
- Meta data and catalogs

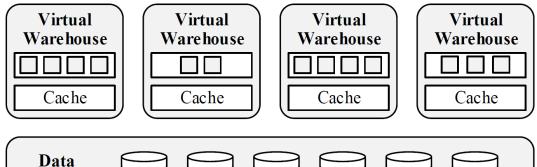
## Virtual Warehouses

Query execution in EC2 w/ caching/intermediates

#### Data Storage

- Storage in AWS S3
- PAX / hybrid columnar
- Min-max pruning

	Authentication and Access Control					
Cloud Services	Infrastructure Manager	Optimizer	Transaction Manager	Security		
Metadata Storage						



Storage









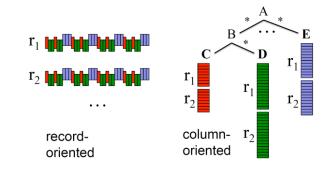
- Scalable and fast in-situ analysis of read-only nested data (DFS, BigTable)
- Data model: protocol buffers strongly-typed nested records
- Storage model: columnar storage of nested data (efficient splitting and assembly records)
- Query execution via multi-level serving tree

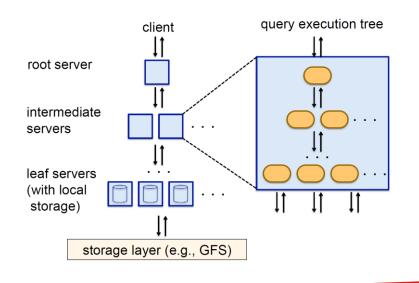
## BigQuery System Architecture

- Public impl of internal Dremel system (2012)
- SQL over structured, nested data (OLAP, BI)
- Extensions: web Uis, REST APIs and ML
- Data storage: Colossus (NextGen GFS)

An inside Look at 0	icofe NgQuery
	Gangle

[Kazunori Sato: An Inside Look at Google BigQuery, Google BigQuery White Paper 2012.]







# **Example Amazon Redshift**

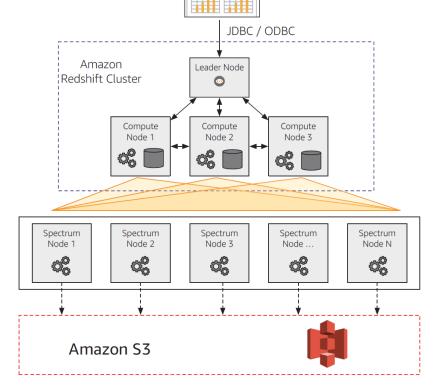
- Motivation (release 02/2013)
  - Simplicity and cost-effectiveness
     (fully-managed DWH at petabyte scale)
- System Architecture
  - Data plane: data storage and SQL execution
  - Control plane: workflows for monitoring, and managing databases, AWS services

#### Data Plane

- Initial engine licensed from ParAccel
- Leader node + compute nodes in EC2 (w/ local storage)
- Replication across nodes + S3 backup
- Query compilation in C++ code
- Support for flat and nested files



[Mengchu Cai et al.: Integrated Querying of SQL database data and S3 data in Amazon Redshift. IEEE Data Eng. Bull. 41(2) 2018]





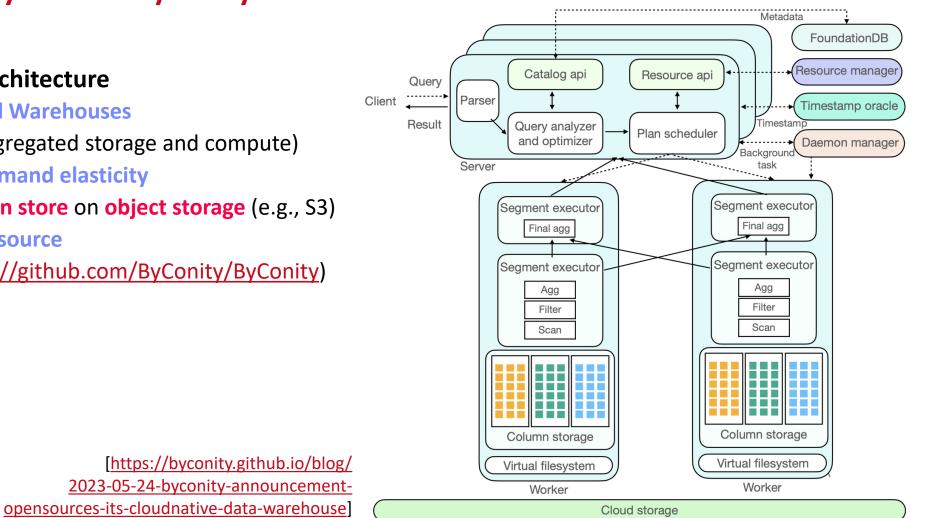
# **Example ByteDance ByConity**

- System Architecture
  - Virtual Warehouses

(disaggregated storage and compute)

- On-demand elasticity
- Column store on object storage (e.g., S3)
- **Open-source**

(https://github.com/ByConity/ByConity)





berlin

# **Summary and Q&A**

- Motivation and Terminology
- Object Stores and Distributed File Systems
- Key-Value Stores and Cloud DBMS
- Next Lectures (Large-scale Data Management and Analysis)
  - 11 Distributed, Data-Parallel Computation [Jan 18]
  - 12 Distributed Stream Processing [Jan 25]
  - 13 Distributed Machine Learning Systems [Feb 01]



